

AGENDA

FACULTY SENATE PERSONNEL COMMITTEE

November 15, 2022
2:00 p.m.
Altgeld Hall Suite 203
Public Meeting

1. Approval of Agenda
2. Approval of September 27, 2022 Meeting Minutes
3. Public Comment
4. Sabbatical Reviews
5. Next Meeting and Adjournment

This meeting is subject to the Open Meetings Act. Members of the public who wish to attend this meeting should contact Joan Parrish at provost@niu.edu

FSPC Meeting Schedule

All meetings held on Tuesdays at 2:00 p.m. in Altgeld Hall room 203 until further notice. Note that meetings are not scheduled for every Tuesday. However, please hold all Tuesdays from 2:00 p.m. until 3:00 p.m. in the event additional meetings need to be scheduled.

Sabbatical applications are due in the Office of the Provost on or before October 17th and will be posted to SharePoint; you will be notified when they are available for review.

November 15, 2022 Discuss, review and approve sabbatical applications

November 29, 2022 Hold for continued discussion, review and approval of sabbatical applications and/or sabbatical appeals, if needed

Promotion and Tenure applications are due in the Office of the Provost on or before December 6th. Denials and/or early applications will be posted to SharePoint; you will be notified when they are available for review.

January 10, 2023 Overview of promotion and tenure application review process

January 17, 2023 Review promotion and/or tenure appeal packets and determine appeal hearings, if needed. Approve promotion and tenure applications.

January 24, 2023 Hold for continued review of promotion and tenure applications or appeals, if needed

February 14, 2023 Hold for promotion and tenure appeals, if needed

February 21, 2023 Hold

College personnel policy and bylaw changes are due in the Office of the Provost on or before March 1st submissions will be posted to SharePoint; you will be notified when they are available for review.

March 14, 2023 Cancelled

April 4, 2023 Approve college personnel policy and bylaw changes, if needed.

April 18, 2023 Hold