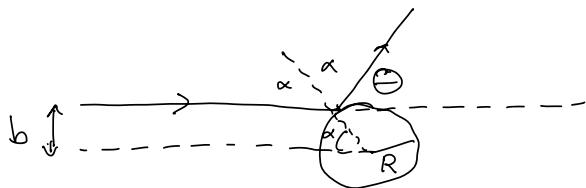


Scattering from a hard sphere



$$\alpha = \arcsin\left(\frac{b}{R}\right)$$

$$\theta = \pi - 2\alpha$$

$$\text{So } b = R \sin\left(\frac{\pi}{2} - \frac{\theta}{2}\right) = R \cos\frac{\theta}{2}.$$

Number of particles between b and $b+db$ is

$$\begin{aligned} n(2\pi b db) &= n 2\pi R \cos\left(\frac{\theta}{2}\right) R d\left(\cos\frac{\theta}{2}\right) = n \pi R^2 \underbrace{\cos\left(\frac{\theta}{2}\right) \sin\left(\frac{\theta}{2}\right)}_{\frac{1}{2} \sin\theta} d\theta \\ &= \frac{1}{2} n \pi R^2 d(\cos\theta) \end{aligned}$$

Number of scattered particles in solid angle $d\Omega = d\phi d(\cos\theta)$

$$\text{is } dS = \frac{1}{2} n \pi R^2 \underbrace{d(\cos\theta)}_{d\Omega} \frac{d\phi}{2\pi} = \frac{1}{4} n R^2 d\Omega$$

$$\text{So } \frac{d\sigma}{d\Omega} = \frac{\frac{1}{4} n R^2}{n} = \frac{R^2}{4}, \quad \text{so } \frac{d\sigma}{d(\cos\theta)} = 2\pi \frac{d\sigma}{d\Omega} = \frac{\pi R^2}{2}$$

$$\text{and } \sigma = \int_{-1}^1 d(\cos\theta) \frac{d\sigma}{d(\cos\theta)} = \pi R^2. \quad \text{Note: units = area.}$$

In this case, cross-section = geometric cross-section.

Alternative method: plug into formula.

$$\begin{aligned} \frac{d\sigma}{d\Omega} &= \frac{b}{\sin\theta} \left| \frac{db}{d\theta} \right| = \frac{R \cos\frac{\theta}{2}}{\sin\theta} \left| \frac{d(R \cos\frac{\theta}{2})}{d\theta} \right| = \frac{R^2}{2} \frac{\sin\frac{\theta}{2} \cos\frac{\theta}{2}}{\sin\theta} \\ &= \frac{R^2}{4} \end{aligned}$$

Rutherford Scattering

$$V = -\frac{k}{r}$$

$$k = \begin{cases} +GMm & \text{Kepler} \\ -Qq & \text{Coulomb} \end{cases}$$

Already found $b = \left| \frac{GMm}{mv_\infty^2} \cot \frac{\theta}{2} \right| = \frac{|k|}{2E} \cot \frac{\theta}{2}$

$$\text{So } \frac{d\sigma}{d\Omega} = \frac{b}{\sin\theta} \left| \frac{db}{d\theta} \right| = \frac{k^2}{4E^2} \frac{1}{\sin\theta} \cot \frac{\theta}{2} \left| \frac{d}{d\theta} \cot \frac{\theta}{2} \right| = \left(\frac{k^2}{4E} \right)^2 \frac{1}{\sin^4(\frac{\theta}{2})}$$

$\frac{2\sin\frac{\theta}{2}\cos\frac{\theta}{2}}{2\sin^2\frac{\theta}{2}} \frac{\cos\frac{\theta}{2}}{\sin\frac{\theta}{2}} - \frac{1}{2\sin^2\frac{\theta}{2}}$

↑
blows up as $\theta \rightarrow 0!$

The $\frac{1}{r}$ potential has "infinite range". Also true of any potential that falls off slower than $\frac{1}{r}$ for large r .

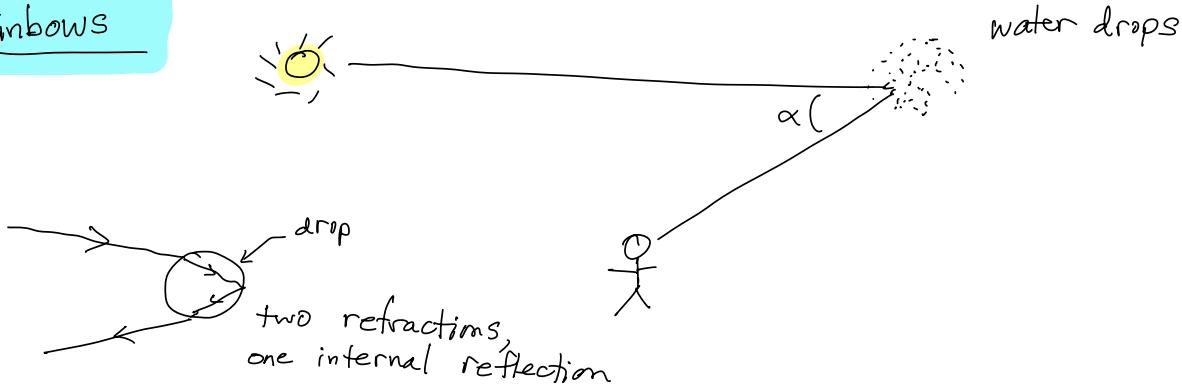
To get a finite cross-section, modify the question slightly.

Count only scatters by more than θ_{\min} . So:

$$\begin{aligned} \sigma(\theta > \theta_{\min}) &= \int_0^{2\pi} d\phi \int_{-1}^{\cos\theta_{\min}} d(\cos\theta_{\min}) \left(\frac{k^2}{4E} \right)^2 \frac{1}{\sin^4(\frac{\theta}{2})} \\ &\quad \left(\frac{k^2}{4E} \right)^2 2 \left(\frac{1 + \cos\theta_{\min}}{1 - \cos\theta_{\min}} \right) \\ &= \frac{k^4}{4E^2} \left(\frac{1 + \cos\theta_{\min}}{1 - \cos\theta_{\min}} \right) \end{aligned}$$

Note: $\sigma \rightarrow \infty$ as $\theta_{\min} \rightarrow 0$.

Rainbows

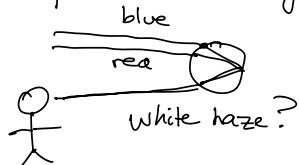


color	$\omega (\text{sec}^{-1}) \times 10^{15}$	n_{water}		
violet	4.71	1.344		
blue	4.39	1.340		
green	3.49	1.335		
yellow	3.19	1.333		
red	2.48	1.329		

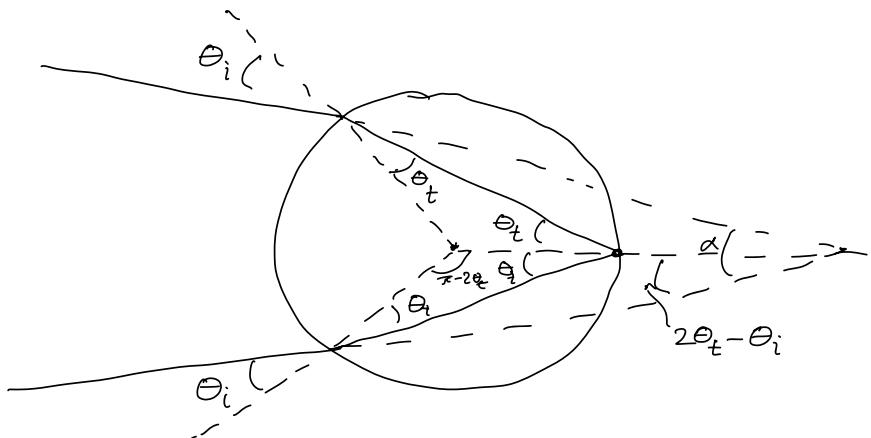
↑ dispersion

Different colors \rightarrow different $n \rightarrow$ different angles

BUT there is more to it. Sphere not like a prism, curved surface of drop means any color can reach our eye at any angle



Find angle α as a function of angle θ_i at which light hits drop.

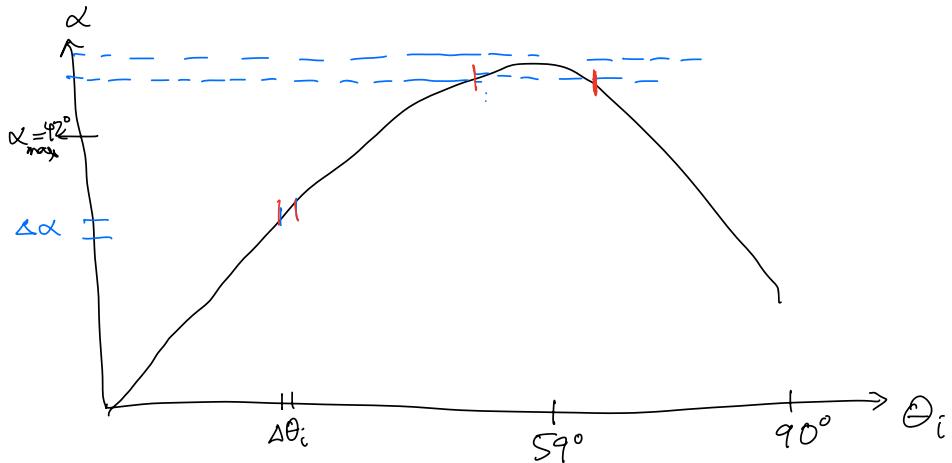


$$\text{So } \alpha = 4\theta_t - 2\theta_i \quad \frac{\sin \theta_t}{\sin \theta_i} = \frac{1}{n} \quad (\text{Snell's Law})$$

$$\Rightarrow \theta_t = \arcsin\left(\frac{\sin \theta_i}{n}\right), \quad \text{so}$$

$$\alpha = 4 \arcsin\left(\frac{\sin \theta_i}{n}\right) - 2\theta_i$$

For $n \approx 1.335$, $\left\{ \begin{array}{l} \alpha \approx \left(\frac{4}{n}-2\right)\theta_i \approx 0.99625\theta_i \text{ for small } \theta_i \\ \text{maximum } \alpha = 42^\circ \text{ (at } \theta_i \approx 59^\circ) \\ \alpha \approx 14^\circ \text{ for } \theta_i = 90^\circ \end{array} \right.$



Look for light near $\alpha = 20^\circ$, only a narrow band of θ_i contributes.

BUT, look for light near $\alpha = \alpha_{\max} = 42^\circ$, a large range of θ_i contributes. Intensity enhancement near $\alpha = 42^\circ$

Sharp intensity peak, Different colors \rightarrow different $n \rightarrow$ different α_{\max}

Max occurs when $\frac{d\alpha}{d\theta_i} = 0$. (stationary point)

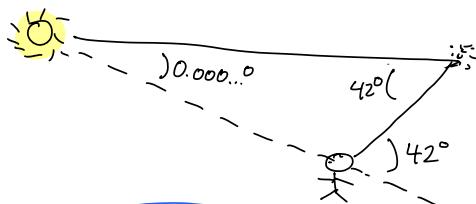
$$\frac{d\alpha}{d\theta_i} = 4 \frac{d}{d\theta_i} \left[\arcsin \left(\frac{\sin \theta_i}{n} \right) \right] - 2$$

$\underbrace{\frac{1}{\sqrt{1-\sin^2 \theta_i}} \frac{\cos \theta_i}{n}}$
 $(\text{Chain rule with } \frac{d}{dx} \arcsin u = \frac{1}{\sqrt{1-u^2}} \frac{du}{dx})$

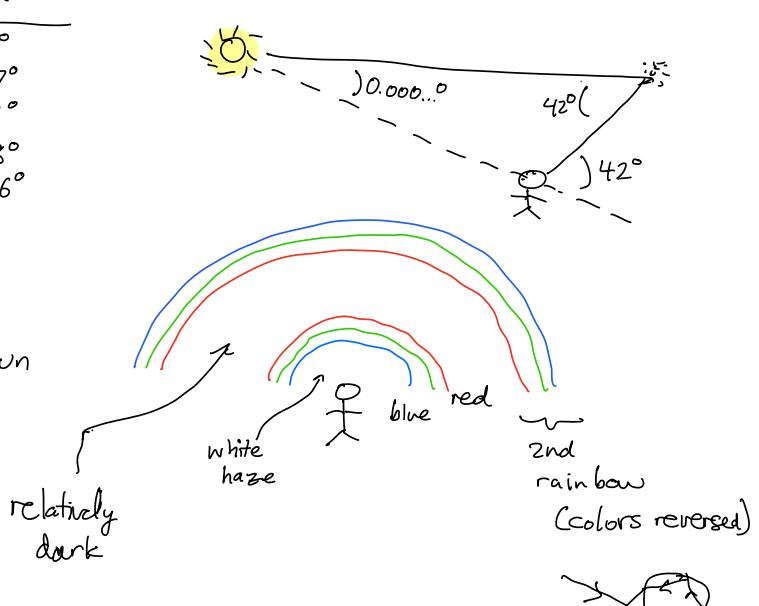
$$So \quad \frac{d\alpha}{d\theta_i} = 0 \Rightarrow 2 \cos \theta_i = n \sqrt{1 - \frac{\sin^2 \theta_i}{n^2}} \Rightarrow 4 \cos^2 \theta_i = n^2 - \sin^2 \theta_i = n^2 - 1 + \cos^2 \theta_i$$

$$\Rightarrow \cos^2 \theta_{i,\max} = \frac{n^2 - 1}{3} \leftarrow \text{plug in to get } \alpha_{\max}$$

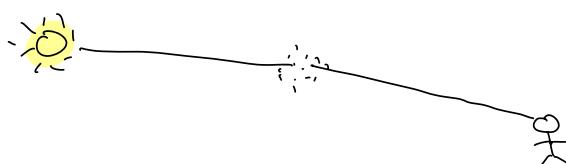
color	θ_c, max	α_{max}
violet	58.77°	40.51°
blue	59.00°	41.07°
green	59.29°	41.79°
yellow	59.41°	42.08°
red	59.64°	42.66°



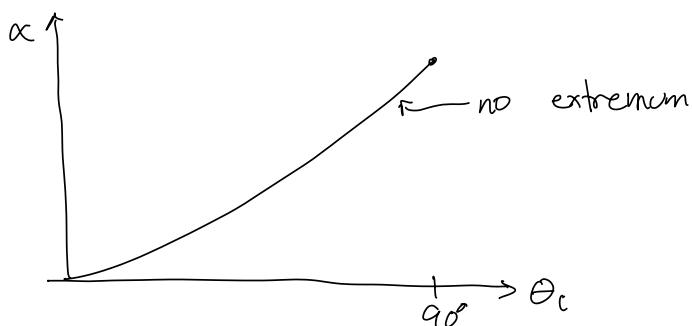
Look directly away from Sun



Non-rainbow



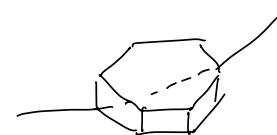
colors separate, but no enhancement,
no rainbow



Sun dogs



intensity enhancement from
oriented falling hexagonal ice crystals



Classical Mechanics as a Limit of Quantum Mechanics

Will use special case: particle moving in 1-d:

$$T = \frac{1}{2}mv^2 = \frac{1}{2}m\dot{x}^2, \quad V = V(x).$$

$E = T+V$. Define $L(\dot{x}, x) = T - V$ = Lagrangian

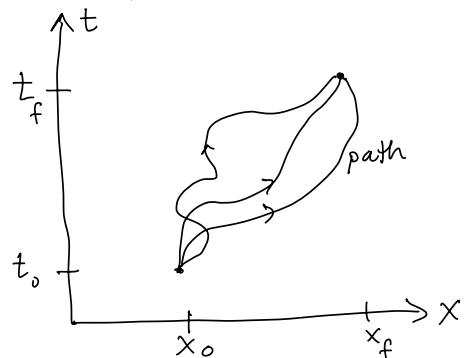
In QM, there are two ways to give time evolution of the wavefunction $\Psi(x, t)$.

① Schrodinger eqn:
$$\boxed{i\hbar \frac{\partial \Psi}{\partial t} = H\Psi}$$

② Propagator: $\Psi(x, t) = \int_{-\infty}^{\infty} dx_0 \langle x, t | x_0, t_0 \rangle \Psi(x_0, t_0)$

Want to show this is equivalent.

Assumption: $\langle x_f | x_0, t_0 \rangle$ = sum of infinite number of complex amplitudes, each corresponding to a possible path $x(t)$ from (x_0, t_0) to (x_f, t_f) :



$$\langle x_f | x_0, t_0 \rangle \Big|_{\text{path}} = N \exp\left(\frac{i}{\hbar} S_{\text{path}}\right)$$

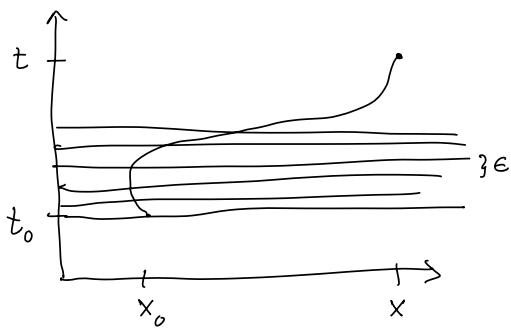
where

$$S_{\text{path}} = \int_{\text{path}}^{t_f} dt L(x, \dot{x}, t) = \text{action}$$

$$\text{So } \langle x_f | x_0, t_0 \rangle = \sum_{\substack{\text{paths} \\ x(t)}} \exp\left(i \underbrace{S[x(t)]}_{\text{functional}} / \hbar\right)$$

What is a sum over paths?

Discretize the continuous function $x(t)$



$$S[x(t)] = S[x_0, x_1, x_2, \dots, x_N]$$

$$\sum_{k=1}^{N-1} \epsilon \left[\frac{m}{2} \left(\frac{x_k - x_{k-1}}{\epsilon} \right)^2 - V(x_k) \right]$$

$$= \frac{t - t_0}{N} = \frac{dt}{dx}$$

$$\text{Now } \langle x_f t_f | x_0, t_0 \rangle = \lim_{N \rightarrow \infty} \int \frac{dx_1}{C} \int \frac{dx_2}{C} \int \frac{dx_3}{C} \dots \int \frac{dx_{N-1}}{C} \exp \left(i \frac{S[x_0, \dots, x_N]}{\hbar} \right)$$

C = normalization factor, to be found.

Take one infinitesimal time step:

$$\Psi(x, t + \epsilon) = \int \frac{dx_0}{C} e^{i S(x, x_0)/\hbar} \Psi(x_0, t) \quad \text{Expand in small } \epsilon:$$

$$\text{LHS} = \Psi(x, t) + \epsilon \frac{\partial}{\partial t} \Psi(x, t) + \frac{\epsilon^2}{2} \frac{\partial^2}{\partial t^2} \Psi(x, t)$$

$$\begin{aligned} \text{RHS} &= \int \frac{dx_0}{C} \exp \left(i \frac{\epsilon}{\hbar} \left[\frac{m}{2} \left(\frac{x - x_0}{\epsilon} \right)^2 - V(x) \right] \epsilon \right) \Psi(x_0, t) \\ &= \left(1 - i \frac{\epsilon}{\hbar} V(x) \right) \int \frac{dx_0}{C} \underbrace{\exp \left(i \frac{m}{2\epsilon} (x - x_0)^2 \right)}_{\text{drop } \epsilon^2} \Psi(x_0, t) \end{aligned}$$

Key point: there will be almost complete cancellation for $\epsilon \rightarrow 0$, since this varies rapidly except when $x \approx x_0$. Let $x_0 - x = v$, $dx_0 = dv$.

$$\text{RHS} = \left(1 - i \frac{\epsilon}{\hbar} V(x) \right) \int_{-\infty}^{\infty} \frac{dv}{C} \exp \left(i \frac{m}{2\epsilon} v^2 \right) \Psi(v+x, t)$$

Region of importance is $v \approx 0$. So $\Psi(v+x) = \Psi(x) + v \frac{\partial \Psi}{\partial x} + \frac{v^2}{2} \frac{\partial^2 \Psi}{\partial x^2} + \dots$

So LHS = RHS gives

$$\Psi(x, t) + \epsilon \frac{\partial \Psi(x, t)}{\partial t} = \left(1 - i \frac{\epsilon}{\hbar} V(x) \right) \int_{-\infty}^{\infty} \frac{dv}{C} e^{imv^2/\hbar\epsilon} \left(\Psi(x, t) + \frac{v^2}{2} \frac{\partial^2 \Psi}{\partial x^2} \right)$$

Expand, and match powers of ϵ :

$$\underline{\epsilon^0}: \quad \Psi(x,t) = \frac{1}{C} \int_{-\infty}^{\infty} du \exp\left(\frac{imu^2}{2\hbar\epsilon}\right) \Psi(x,t) \Rightarrow C = \left(\frac{2\pi i \epsilon \hbar}{m}\right)^{1/2}$$

Now $\int_{-\infty}^{\infty} \frac{du}{C} \exp\left(\frac{imu^2}{2\hbar\epsilon}\right) u^2 = \frac{i\epsilon\hbar}{m}. \quad \text{So,}$

$$\underline{\epsilon^1}: \quad \epsilon \frac{\partial \Psi}{\partial t}(x,t) = -\frac{i\epsilon}{\hbar} V(x) \Psi(x,t) + \frac{i\epsilon\hbar}{m} \frac{1}{2} \frac{\partial^2}{\partial x^2} \Psi(x,t)$$

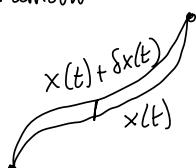
Rearrange: $i\hbar \frac{\partial}{\partial t} \Psi(x,t) = \left[-\frac{\hbar^2}{2m} \frac{\partial^2}{\partial x^2} + V(x) \right] \Psi(x,t)$

This is Schrodinger's equation. ✓

Now take the classical limit $\hbar \rightarrow 0$. Almost complete cancellation in path integral $\propto \exp\left[iS(x(t))/\hbar\right]$

Intensity enhancement only for stationary paths, such that $\delta S = 0$ for all $\delta x(t)$. (Equivalently, $\frac{\delta S}{\delta x(t)} = 0$.)

Like rainbow enhancement, $\delta x = 0$.



To a good approximation, as $\hbar \rightarrow 0$, only one path contributes. Which one?

Derivation of equations of motion:

Consider a change of path $x(t) \rightarrow x(t) + \delta x(t)$, with boundary conditions $\delta x(t_0) = 0$ and $\delta x(t_f) = 0$. Need to calculate change in action, $\delta S = ?$

First, generalize instead of one coordinate $x(t) \rightarrow q_k(t)$

- This allows:
- 1) Motion in 3-d
 - 2) More than 1 particle
 - 3) Modification to include relativistic effects
 - 4) General kinetic terms, dependence on $\dot{q}_k(t)$

$$k=1, \dots, N$$

$$S = \int_{t_0}^{t_f} dt L(q_k, \dot{q}_k, t) \quad \text{Change in path: } q_k(t) \rightarrow q_k(t) + \delta q_k(t)$$

$$\text{then } \delta S = \int_{t_0}^{t_f} dt \sum_{k=1}^N \left[\delta q_k(t) \frac{\partial L}{\partial q_k} + \delta \dot{q}_k(t) \frac{\partial L}{\partial \dot{q}_k} \right]$$

Here $\delta \dot{q}_k(t) = \frac{d}{dt} \delta q_k(t)$. Note $q_k(t)$ and $\dot{q}_k(t)$ are treated as independent.

Generalization 5) k could be continuous, so $\sum_{k=1}^N \rightarrow \int dk$

Otherwise, use summation convention: repeated indices are always summed over (unless they appear on both sides of the equation).

Integrate last term by parts:

$$\int_{t_0}^{t_f} dt \frac{\partial L}{\partial \dot{q}_k} \frac{d}{dt} (\delta q_k(t)) = \frac{\partial L}{\partial \dot{q}_k} \delta q_k(t) \Big|_{t=t_i}^{t=t_f} - \int_{t_0}^{t_f} dt \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_k} \right)$$

$$\text{So } \delta S = \int_{t_0}^{t_f} dt \delta q_k(t) \left[\frac{\partial L}{\partial q_k} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_k} \right) \right]$$

To have $\delta S = 0$ for all $\delta q_k(t)$, the stationary path must satisfy Lagrange's equations of motion:

$$\boxed{\frac{\partial L}{\partial q_k} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_k} \right) = 0}$$

Know the Lagrangian,
know the physics.

The Lagrangian is not unique. Take $L \rightarrow L' = L + \frac{df}{dt}$, where $f = f(q_k, t)$. Not a function of \dot{q}_k Doesn't affect equations of motion.

Easy proof: $S \rightarrow S' = S + \int_{t_0}^{t_f} dt \frac{df}{dt} = f(q_k(t_f), t_f) - f(q_k(t_0), t_0)$
 $= \text{constant}$ (same for every path).

Hard proof: $\Delta L = \frac{\partial f}{\partial t} + \dot{q}_k \frac{\partial f}{\partial q_k}$

Plug into equations of motion.

The Lagrangian for a particle gives Newton's Second Law

$$T = \frac{1}{2} m \left(\frac{d\vec{r}}{dt} \right)^2 \quad V = V(\vec{r})$$

$$L = \frac{1}{2} m \left(\frac{d\vec{r}}{dt} \right)^2 - V(\vec{r}). \quad \text{so} \quad \begin{cases} \frac{\partial L}{\partial \dot{r}_k} = m \frac{d r_k}{dt} \\ \frac{\partial L}{\partial r_k} = - \frac{\partial V}{\partial r_k} \end{cases} \Rightarrow$$

$$\text{So} \quad \underbrace{\frac{d}{dt} \left(m \frac{d r_k}{dt} \right)}_{m \frac{d^2 r_k}{dt^2}} = - \frac{\partial V}{\partial r_k} = \text{force}$$

$$m \frac{d^2 r_k}{dt^2} = m a$$

Can use generalized coordinates

Let $Q_j = Q_j(q_k, t)$, and inverse $q_k = q_k(Q_j, t)$.

Note: no time derivatives

Condition for invertibility: $\text{Det} \left| \frac{\partial Q_j}{\partial q_k} \right| \neq 0$

$$L(q_k, \dot{q}_k, t) = L(Q_j, \dot{Q}_j, t)$$

Strategy: start with $\frac{\partial L}{\partial Q_j} - \frac{d}{dt} \frac{\partial L}{\partial \dot{Q}_j} = 0$, write in terms of q_k .

$$\text{Compute: } \dot{q}_k = \frac{d}{dt} q_k = \frac{d}{dt} \frac{\partial Q_j}{\partial q_k} \frac{\partial q_k}{\partial Q_j} + \frac{\partial q_k}{\partial t} = \dot{Q}_L \frac{\partial q_k}{\partial Q_L} + \frac{\partial q_k}{\partial t}.$$

$$\frac{\partial L}{\partial Q_j} = \frac{\partial L}{\partial q_k} \frac{\partial q_k}{\partial Q_j} + \underbrace{\frac{\partial L}{\partial \dot{q}_k} \frac{\partial \dot{q}_k}{\partial Q_j}}_{\frac{\partial^2 q_k}{\partial Q_j \partial Q_L} \dot{Q}_L + \frac{\partial^2 q_k}{\partial Q_j \partial t}}$$

$$\frac{\partial L}{\partial \dot{Q}_j} = \underbrace{\frac{\partial L}{\partial \dot{q}_k} \frac{\partial \dot{q}_k}{\partial Q_j}}_{\frac{\partial q_k}{\partial Q_j}} \quad \text{So } \frac{d}{dt} \frac{\partial L}{\partial \dot{Q}_j} = \left(\frac{d}{dt} \frac{\partial L}{\partial \dot{q}_k} \right) \frac{\partial q_k}{\partial Q_j} + \frac{\partial L}{\partial \dot{q}_k} \frac{d}{dt} \left(\frac{\partial q_k}{\partial Q_j} \right)$$

$$\underbrace{\frac{\partial^2 q_k}{\partial Q_j \partial t} + \frac{\partial^2 q_k}{\partial Q_j \partial Q_L} \frac{d Q_L}{dt}}_{\ddot{Q}_L}$$

$$\text{So } \frac{\partial L}{\partial Q_j} - \frac{d}{dt} \frac{\partial L}{\partial \dot{Q}_j} = \underbrace{\frac{\partial q_k}{\partial Q_j} \left(\frac{\partial L}{\partial q_k} - \frac{d}{dt} \frac{\partial L}{\partial \dot{q}_k} \right)}_{\text{Note sum over all } k.} \quad \text{for each } j.$$

If the eqns of motion for each q_k are satisfied, then RHS = 0, so eqns of motion for Q_j are also satisfied!

Can use any coordinates you want!

Some systems don't have a Lagrangian

Non-conservative forces, for example friction $\vec{F} = -\gamma \dot{x}$

Example: Spherical coordinates

$$L = \frac{1}{2} m (\dot{x}^2 + \dot{y}^2 + \dot{z}^2) - V(x, y, z)$$

$$\text{EOM: } -\frac{\partial V}{\partial x} - \frac{d}{dt}(m\dot{x}) = 0 \Rightarrow m\ddot{x} = -\frac{\partial V}{\partial x}, \text{ and}$$

$$\text{similarly } m\dot{y} = -\frac{\partial V}{\partial y} \text{ and } m\dot{z} = -\frac{\partial V}{\partial z}.$$

Instead of (x, y, z) , can use (r, θ, ϕ) .

$$L = \frac{1}{2}m(\dot{r}^2 + r^2\dot{\theta}^2 + r^2\sin^2\theta\dot{\phi}^2) - V(r, \theta, \phi)$$

This is especially useful if V only depends on r .

First, θ :

$$\frac{\partial L}{\partial \theta} = mr^2\sin\theta\cos\theta\dot{\phi}^2 \quad \frac{d}{dt}\frac{\partial L}{\partial \dot{\theta}} = \frac{d}{dt}(mr^2\dot{\theta})$$

Solution: $\boxed{\theta = \text{constant} = \frac{\pi}{2}},$ so $\sin\theta=1, \cos\theta=0.$

Now, ϕ :

$$\frac{\partial L}{\partial \phi} = 0, \quad \frac{d}{dt}\frac{\partial L}{\partial \dot{\phi}} = \frac{d}{dt}(mr^2\sin^2\theta\dot{\phi})$$

$$\text{So } \frac{d}{dt}(mr^2\dot{\phi}) = 0 \Rightarrow \boxed{mr^2\dot{\phi} = l = \text{constant}}$$

Finally, r :

$$\frac{\partial L}{\partial r} = mr(\cancel{\dot{\phi}^2}^0 + \sin^2\theta\cancel{\dot{\phi}^2}^1) - \frac{\partial V}{\partial r} \quad \frac{d}{dt}\left(\frac{\partial L}{\partial \dot{r}}\right) = \frac{d}{dt}(m\dot{r}) = m\ddot{r}$$

$$\text{So } mr\dot{\phi}^2 - \frac{\partial V}{\partial r} = m\ddot{r} \quad \text{So } \boxed{m\ddot{r} = \frac{l^2}{mr^3} - \frac{\partial V}{\partial r}}$$

2nd order diff. eq.,
compare to 1st order eq. from $E=\text{const}$