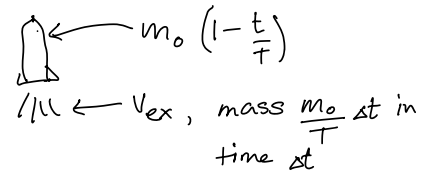


Hints on HW1 Problem 3:

Rocket

Solve for height (and velocity) of rocket as a function of t .



At time t , $p_{\text{rocket}} = m_0 \left(1 - \frac{t}{T}\right) v(t)$.

At time $t + \Delta t$,

$$p(t + \Delta t) \begin{cases} p_{\text{rocket}} = m_0 \left(1 - \frac{t}{T} - \frac{\Delta t}{T}\right) v(t + \Delta t) \\ \quad = m_0 \left(1 - \frac{t}{T}\right) v(t + \Delta t) - m_0 \frac{\Delta t}{T} v(t) \\ p_{\text{exhaust}} = m_0 \frac{\Delta t}{T} (v(t) - v_{\text{ex}}) \end{cases}$$

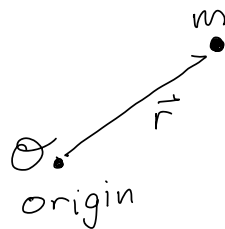
↑
replaced $v(t + \Delta t)$ by $v(t)$,
difference of order Δt .

$$F = -mg = \frac{dp}{dt} = \frac{\Delta p}{\Delta t} \quad \text{Take it from there...}$$

Central Forces

$$\vec{F} = \hat{r} f(r)$$

↑
unit vector
spherical coordinate



Newton's gravity potential = special case.

no θ, ϕ dependence,
and no $\hat{\theta}, \hat{\phi}$ direction

$$\vec{\nabla} \times \vec{F} = 0 \iff \vec{F} \text{ is conservative} \iff$$

$$\vec{F} = -\vec{\nabla} V = -\frac{dV}{dr} \quad V(r)$$

← also no θ, ϕ dependence

Torque about origin: $\vec{N} = (\vec{r} \times \vec{r}) \frac{f(r)}{r} = 0$.

So, $\vec{L} = \vec{r} \times \vec{p} = \text{constant of motion}$. Also,

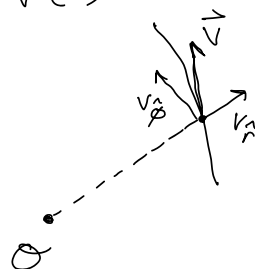
$$\left. \begin{aligned} \vec{r} \cdot \vec{L} &= \vec{r} \cdot (\vec{r} \times \vec{p}) = 0 \\ \vec{p} \cdot \vec{L} &= \vec{p} \cdot (\vec{r} \times \vec{p}) = 0 \end{aligned} \right\} \text{All motion is in the plane } \perp \text{ to } \vec{L}.$$

Without loss of generality, choose plane of motion to be $z=0$. Coordinates are

$$\left. \begin{aligned} x &= r \cos \phi \\ y &= r \sin \phi \end{aligned} \right\} \Rightarrow \begin{aligned} \dot{x} &= \dot{r} \cos \phi - r \dot{\phi} \sin \phi \\ \dot{y} &= \dot{r} \sin \phi + r \dot{\phi} \cos \phi \end{aligned}$$

Now $E = T + V = \frac{1}{2} m (\dot{x}^2 + \dot{y}^2) + V(r)$

constant $\left[E = \frac{1}{2} m (\underbrace{\dot{r}^2}_{(V_r)^2} + \underbrace{r^2 \dot{\phi}^2}_{(V_\phi)^2}) + V(r) \right]$



$$\vec{L} = \vec{r} \times m \vec{v} = m \begin{vmatrix} \hat{x} & \hat{y} & \hat{z} \\ x & y & 0 \\ \dot{x} & \dot{y} & 0 \end{vmatrix} = \hat{z} m \underbrace{(x\dot{y} - \dot{x}y)}_{r^2 \dot{\phi}}$$

$$\boxed{\vec{L} = \hat{z} m r^2 \dot{\phi} = \text{constant vector} = \hat{z} l}$$

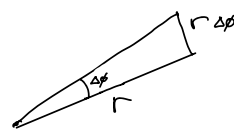
$$\boxed{l = m r^2 \dot{\phi}}$$

So, if $\begin{cases} r \text{ increases, } \dot{\phi} \text{ must decrease} \\ r \text{ decreases, } \dot{\phi} \text{ must increase} \end{cases}$

$\dot{\phi}$ can never change sign ($m r^2 = \text{always positive}$)

Area swept out in time Δt :

$$\Delta A = \frac{1}{2} r (r \Delta \phi) = \frac{1}{2} r^2 \frac{d\phi}{dt} \Delta t = \frac{l}{2m} \Delta t$$

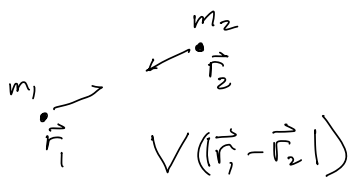


So $\frac{dA}{dt} = \frac{h}{2m} = \text{constant}$

Kepler's 2nd Law of planetary motion.

Found empirically for Newton's gravity, but general for any central force.

Two-body Problem



$$E = \frac{1}{2} m_1 \underbrace{\left(\frac{d\vec{r}_1}{dt}\right)^2}_{\vec{v}_1 \cdot \vec{v}_1 = v_1^2} + \frac{1}{2} m_2 \underbrace{\left(\frac{d\vec{r}_2}{dt}\right)^2}_{v_2^2} + V(|\vec{r}_1 - \vec{r}_2|)$$

Define $\vec{R} = \frac{m_1 \vec{r}_1 + m_2 \vec{r}_2}{m_1 + m_2}$

$$M = m_1 + m_2$$

$$\vec{r} = \vec{r}_1 - \vec{r}_2$$

$$\mu = \frac{m_1 m_2}{m_1 + m_2} = \frac{1}{\frac{1}{m_1} + \frac{1}{m_2}} \quad (\text{reduced mass})$$

Can invert: $\vec{r}_1 = \vec{R} + \frac{m_2 \vec{r}}{M}$,
 $\vec{r}_2 = \vec{R} - \frac{m_1 \vec{r}}{M}$.

Also, $\vec{r} = \vec{r}'_1 - \vec{r}'_2$
 Cor frame.

Now: $E = \underbrace{\frac{1}{2} M \left(\frac{d\vec{R}}{dt}\right)^2}_{\text{free particle with mass } M} + \underbrace{\frac{1}{2} \mu \left(\frac{d\vec{r}}{dt}\right)^2}_{\text{single "particle" with mass } \mu = \frac{m_1 m_2}{m_1 + m_2}} + V(r)$

Can reduce the problem to that of a single particle, with central force potential $V(r)$. After solving, can change back to coordinates $\vec{r}_1, \vec{r}_2$. In the limit $m_2 \gg m_1$, then $\mu \approx m_1$ and $\vec{r}_1 \approx \vec{r} + \vec{R}$ and $\vec{r}_2 \approx \vec{R}$.

Types of Central Force Orbits

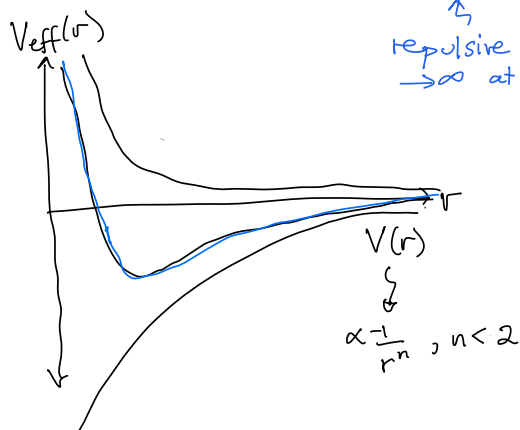
$$E = \frac{1}{2} m \dot{r}^2 + \underbrace{\frac{1}{2} m r^2 \dot{\phi}^2}_{\frac{1}{2} m r^2 \left(\frac{l}{m r^2} \right)^2} + V(r)$$

So, define $V_{\text{eff}}(r) = V(r) + \frac{l^2}{2mr^2}$, $E = \frac{1}{2} m \dot{r}^2 + V_{\text{eff}}(r)$

Particle moving in 1 dimension, r .

$\frac{l^2}{2mr^2}$ repulsive core, $\rightarrow \infty$ at $r=0$

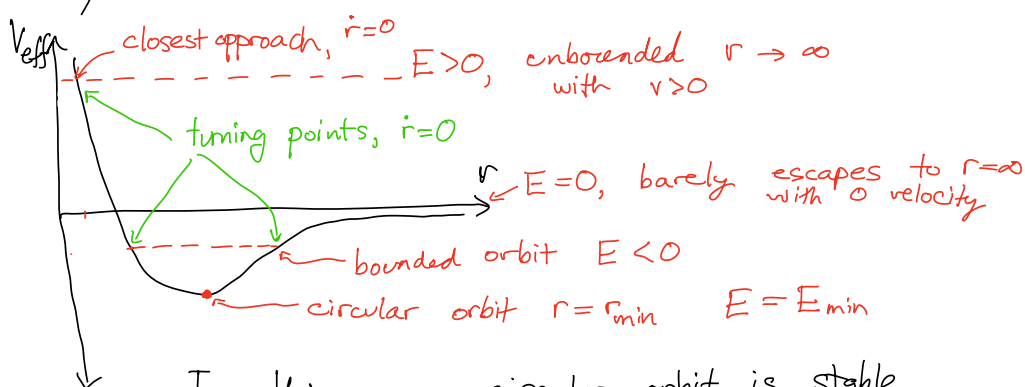
For example:



Note $\frac{1}{2} m \dot{r}^2 \geq 0$, so

$$E \geq \min(V_{\text{eff}}(r))$$

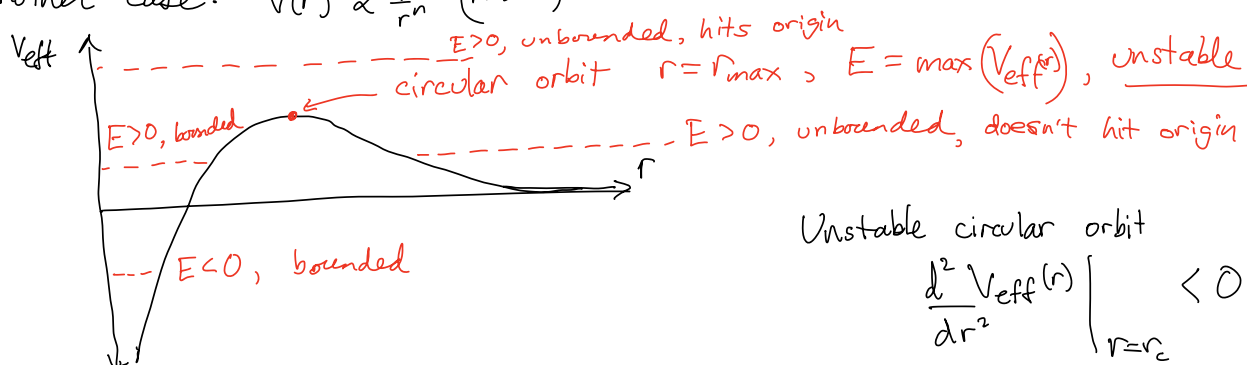
Possibilities:



In this case, circular orbit is stable,

$$\left. \frac{dV_{\text{eff}}(r)}{dr} \right|_{r=r_c} = 0 \quad \left. \frac{d^2V_{\text{eff}}(r)}{dr^2} \right|_{r=r_c} > 0$$

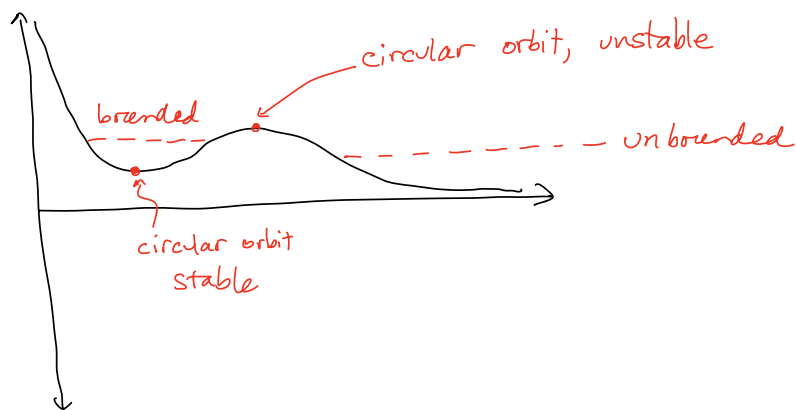
Another case: $V(r) \propto -\frac{1}{r^n}$ ($n > 2$)



Unstable circular orbit

$$\left. \frac{d^2V_{\text{eff}}(r)}{dr^2} \right|_{r=r_c} < 0$$

Yet another case:



Condition for circular orbit: $\left. \frac{\partial V_{\text{eff}}}{\partial r} \right|_{r=r_c} = 0 \Rightarrow \frac{\partial V}{\partial r} + \frac{\partial}{\partial r} \left(\frac{l^2}{2mr^2} \right) = 0$

So $F_r = -\frac{\partial V}{\partial r} = -\frac{l^2}{mr^3}$. Define "centripetal force" $F_c = \frac{l^2}{mr^3}$,

then $(F_r + F_c)|_{r=r_c} = 0$ for a circular orbit.

For a stable circular orbit, $\frac{\partial^2 V_{\text{eff}}}{\partial r^2} > 0 \Rightarrow \frac{\partial^2 V}{\partial r^2} + \frac{\partial^2}{\partial r^2} \left(\frac{l^2}{2mr^2} \right) > 0$

So need $\left. \frac{\partial^2 V}{\partial r^2} \right|_{r=r_c} + \frac{3l^2}{mr_c^4} > 0$

Suppose $V = \frac{k}{r^n}$, then $\frac{\partial V}{\partial r} = -\frac{nk}{r^{n+1}}$, so need

$$-\frac{nk}{r_c^{n+1}} - \frac{l^2}{mr_c^3} = 0 \Rightarrow nk = -\frac{l^2}{mr_c^{2-n}}$$

$$\frac{\partial^2 V}{\partial r^2} = \frac{n(n+1)k}{r^{n+2}}, \text{ so } \left. \frac{\partial^2 V}{\partial r^2} \right|_{r=r_c} = \frac{kn(n+1)}{r_c^{n+2}} = \frac{-l^2(n+1)}{mr_c^4}.$$

So stability implies $\frac{l^2}{mr_c^4} [3 - (n+1)] > 0$ so $2 - n > 0 \Rightarrow \boxed{n < 2}$

This includes the case $n=1$, Newtonian gravity = Kepler problem.

Central Potential: Solving for orbits

Two constants of motion:

$$\begin{cases} E = \frac{1}{2} m \dot{r}^2 + V_{\text{eff}}(r) \\ l = m r^2 \dot{\phi} \end{cases} \quad V_{\text{eff}}(r) = V(r) + \frac{l^2}{2mr^2}$$

To find $r(t)$: $\left(\frac{dr}{dt}\right)^2 = \frac{2}{m} [E - V_{\text{eff}}(r)]$, so

$$dt = \pm \frac{l}{\sqrt{\frac{2}{m} [E - V_{\text{eff}}(r)]}} dr$$

Integrate both sides:

$$\int_{t_0}^t dt = \pm \int_{r_0}^r dr \frac{l}{\sqrt{\frac{2}{m} [E - V_{\text{eff}}(r)]}}$$

$$t - t_0 = \pm \int_{r_0}^r dr \frac{l}{\sqrt{\frac{2}{m} [E - V_{\text{eff}}(r)]}}$$

Reduced to quadratures

→ Implicit solution for $r(t)$

To find $\phi(t)$: $\frac{d\phi}{dt} = \frac{l}{mr^2} \Rightarrow d\phi = dt \frac{l}{mr(t)^2}$. So

$$\phi - \phi_0 = \frac{l}{m} \int_{t_0}^t dt \frac{1}{r(t)^2}$$

→ $\phi(t)$ implicit solution.

If we just want shape of orbit, eliminate dt .

$$\begin{aligned} E &= \frac{1}{2} m \left(\frac{dr}{dt}\right)^2 + V_{\text{eff}}(r) &= \frac{l^2}{2mr^4} \left(\frac{dr}{d\phi}\right)^2 + V_{\text{eff}}(r) \\ \left(\frac{dr}{d\phi} \frac{d\phi}{dt}\right)^2 &= \left(\frac{dr}{d\phi}\right)^2 \left(\frac{l}{mr^2}\right)^2 \end{aligned}$$

So $\boxed{\frac{dr}{d\phi} = \pm \frac{r^2}{l} \sqrt{2m(E - V_{\text{eff}})}}$ or

$d\phi = \frac{l}{r^2 \sqrt{2m(E - V_{\text{eff}})}} dr$ or

$\boxed{\phi - \phi_0 = \pm l \int_{r_0}^r \frac{dr}{r^2 \sqrt{2m(E - V_{\text{eff}})}}$ Implicitly gives $r(\phi)$

Kepler problem $V = -\frac{GMm}{r}$ $F_r = -\frac{GMm}{r^2}$

$V_{\text{eff}} = -\frac{GMm}{r} + \frac{l^2}{2mr^2}$ $E = \frac{1}{2}m\dot{r}^2 - \frac{GMm}{r} + \frac{l^2}{2mr^2}$
= constant.

Solve for orbit relation $\phi(r)$.

$\phi - \phi_0 = \pm \frac{l}{\sqrt{2m}} \int_{r_0}^r dr \frac{1}{r^2 \sqrt{E + \frac{GMm}{r} - \frac{l^2}{2mr^2}}}$

Easier than doing the integral: retreat to diff eq.

$\left(\frac{1}{r^2} \frac{dr}{d\phi}\right)^2 = \frac{2m(E + GMm/r - \frac{l^2}{2mr^2})}{l^2} = \frac{2mE}{l^2} + \frac{2GMm^2}{l^2 r} - \frac{1}{r^2}$

Let $u = 1/r$, $du = -\frac{1}{r^2} dr$. So

$\left(\frac{du}{d\phi}\right)^2 = \frac{2mE}{l^2} + \frac{2GMm^2}{l^2} u - u^2$

Try: $\boxed{u = C [1 - \epsilon \cos(\phi - \phi_0)]}$
constants

$\frac{du}{d\phi} = C\epsilon \sin(\phi - \phi_0)$

$\left(\frac{du}{d\phi}\right)^2 = C^2 \epsilon^2 (1 - \cos^2(\phi - \phi_0))$

Plug in: $C^2 \epsilon^2 (1 - \cos^2) = \frac{2mE}{l^2} + \frac{2GMm^2}{l^2} C [1 - \epsilon \cos] - C^2 [1 - \epsilon \cos]^2$

Expand: $\cos^2$ terms cancel

$\cos^1$ terms $\Rightarrow C = \frac{GMm^2}{l^2}$

$\cos^0$ terms $\Rightarrow \epsilon = \sqrt{1 + \frac{2El^2}{G^2 M^2 m^3}}$

$\phi_0 = \text{anything} = \text{initial angle}$

$$\boxed{\frac{1}{r} = C [1 - \epsilon \cos \phi]}$$

conic sections!

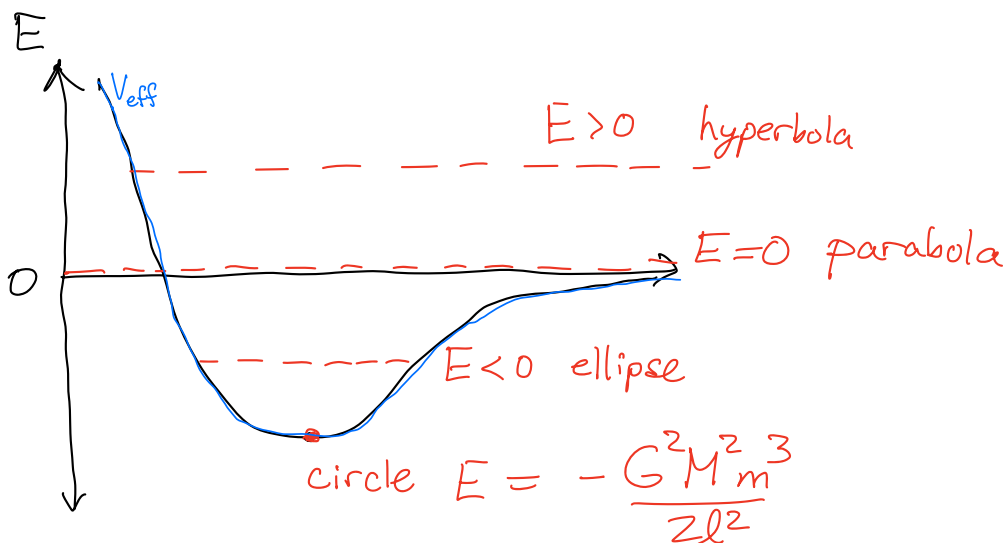
$\phi = \pi \Rightarrow \text{maximum } \frac{1}{r} \Leftrightarrow \text{minimum } r$
= closest approach.

$\epsilon = 0 \Rightarrow r = \frac{1}{C} = \text{constant} = \text{circle}, E = - \frac{G^2 M^2 m^3}{2l^2}$
minimum value of V_{eff} stable

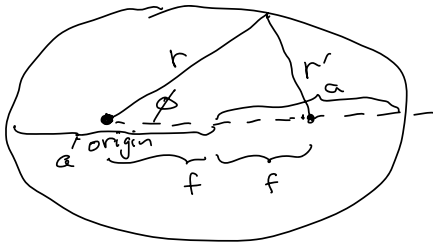
$\epsilon < 1 \Rightarrow E < 0$ ellipse (eccentricity ϵ)

$\epsilon = 1 \Rightarrow E = 0$ parabola ("tuned")

$\epsilon > 1 \Rightarrow E > 0$ hyperbola



Ellipse:



Definition of ellipse:

$$\begin{aligned} \text{constant} &= r + r' = (a+f) + (a-f) \\ &= 2a \\ &= \text{major axis} \end{aligned}$$

$2f$ = distance between foci

Law of cosines:
$$\underbrace{r'^2}_{(2a-r)^2} = \cancel{r^2} + (2f)^2 - 2r(2f)\cos\phi$$

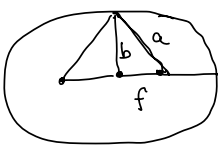
$$\cancel{r^2} - 4ar + 4a^2$$

$$\text{So } 4(a^2 - f^2) = r \cdot 4a(1 - \frac{f}{a}\cos\phi) \Rightarrow \frac{1}{r} = \frac{a}{a^2 - f^2} (1 - \frac{f}{a}\cos\phi)$$

Kepler's First Law: Planets follow ellipses with sun at one focus.

$$\text{Also, } \epsilon = \frac{f}{a} = \sqrt{1 + \frac{2El^2}{G^2 M^2 m^3}} \quad \text{and} \quad C = \frac{GMm^2}{l^2} = \frac{a}{a^2 \left(1 - \left(1 + \frac{2El^2}{G^2 M^2 m^3}\right)\right)}$$

$$\text{or } E = -\frac{GMm}{2a} \Leftrightarrow a = -\frac{GMm}{2E} > 0$$



$$b = \text{semi-minor axis} = \sqrt{a^2 - f^2} = a\sqrt{1 - \epsilon^2}$$

$$\begin{aligned} \text{Area of orbit} &= \pi ab = \pi a^2 \sqrt{1 - \epsilon^2} = \pi a^2 \sqrt{\frac{-2El^2}{G^2 M^2 m^3}} \\ &= \pi a^2 \sqrt{\frac{l^2}{GMm^2 a}} = \pi a^{3/2} \frac{l}{m\sqrt{GM}} \end{aligned}$$

Recall $\frac{dA}{dt} \approx \frac{l}{2m}$, so Area of orbit $= \frac{l}{2m} \tau$ $\leftarrow$ period of orbit.

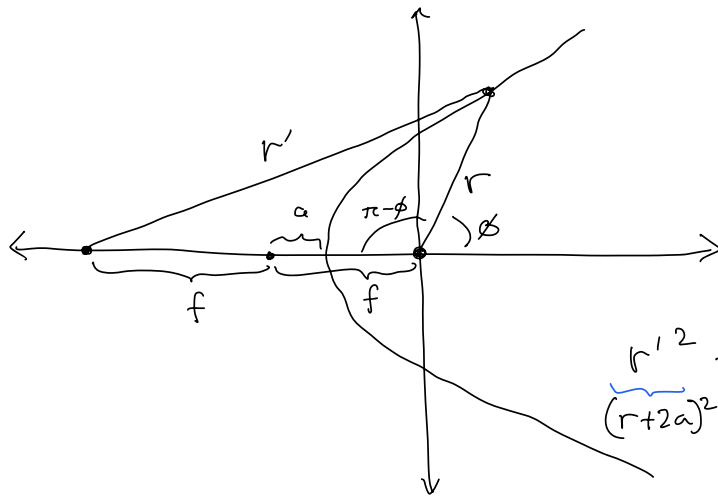
So,
$$\tau = \frac{2\pi}{\sqrt{GM}} a^{3/2}$$
 Kepler's 3rd Law $\tau^2 = \left(\frac{4\pi^2}{GM}\right) a^3$
 $\leftarrow$ Independent of m (planet mass)

Hyperbola case $E > 0$

$$\frac{1}{r} = C(1 - \epsilon \cos \phi)$$

Definition of hyperbola:

$$r' - r = (f+a) - (f-a) = 2a$$



Law of cosines:

$$r'^2 = r^2 + (2f)^2 - 2r(2f)\cos(\pi - \phi)$$

$$(r+2a)^2 = r^2 + 4ar + 4a^2 \quad -\cos \phi$$

$$\text{So } \frac{1}{r} = \frac{a}{f^2 - a^2} \left(1 - \frac{f}{a} \cos \phi\right)$$

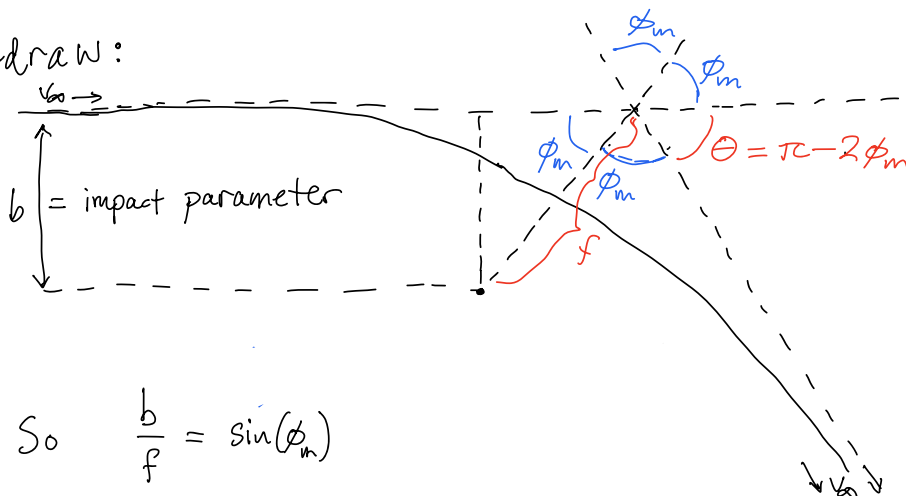
$$C = \frac{GMm^2}{l^2} = \frac{a}{f^2 - a^2} > 0, \quad \epsilon = \frac{f}{a} = \sqrt{1 + \frac{2El^2}{G^2 M^2 m^3}} > 1.$$

Closest approach: $r_{\min} = f - a = a(\epsilon - 1).$

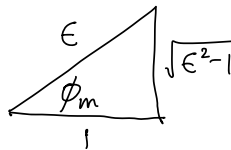
Since $\frac{1}{r} > 0$, we also need $\frac{f}{a} \cos \phi < 1$, or

$$\cos \phi < \frac{1}{\epsilon} = \frac{1}{\sqrt{1 + \frac{2El^2}{G^2 M^2 m^3}}}. \quad \text{Asymptotic angle } \phi_m = \arccos\left(\frac{1}{\epsilon}\right)$$

Redraw:



$$\text{So } \frac{b}{f} = \sin(\phi_m)$$



$$\text{so } \sin(\phi_m) = \frac{\sqrt{\epsilon^2 - 1}}{\epsilon} = \frac{b}{a\epsilon} \Rightarrow b = \sqrt{\epsilon^2 - 1} a$$

$$\text{So } r_{\min} = a(\epsilon - 1) = b \sqrt{\frac{\epsilon - 1}{\epsilon + 1}}.$$

$$\text{For large } r: E = \frac{1}{2} m v_{\infty}^2 - \frac{GMm}{r} - \frac{l^2}{2mr^2} \Rightarrow \boxed{E = \frac{1}{2} m v_{\infty}^2}$$

$$\text{and } \vec{L} = (b\hat{y}) \times (m v_{\infty} \hat{x}) = -mb v_{\infty} \hat{z} \Rightarrow \boxed{l = mb v_{\infty}}$$

$$\text{So } \epsilon = \sqrt{1 + \frac{b^2 v_{\infty}^4}{G^2 M^2}}.$$

$$\text{Total deflection angle } \theta = \pi - 2\phi_m = \pi - 2 \arccos\left(\frac{1}{\epsilon}\right) \\ = \pi - 2 \arctan(\sqrt{\epsilon^2 - 1})$$

$$\text{So } \frac{\theta}{2} = \frac{\pi}{2} - \arctan(\sqrt{\epsilon^2 - 1}). \quad \text{Trig identity:}$$

$$\boxed{\cot\left(\frac{\theta}{2}\right) = \sqrt{\epsilon^2 - 1} = \frac{b v_{\infty}^2}{GM}} \quad \text{or} \quad \boxed{\tan\left(\frac{\theta}{2}\right) = \frac{GM}{b v_{\infty}^2}}$$

Small scattering angle $\theta \rightarrow 0$ for small GM , or large b , or large v_{∞}^2 .

Rewrite orbit equation:

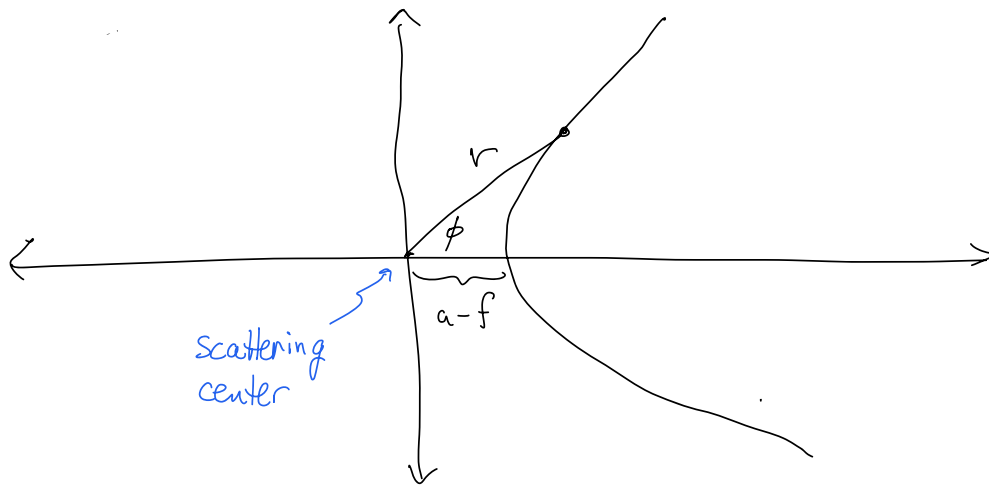
$$\frac{1}{r} = \frac{GMm^2}{l^2} \left(1 - \sqrt{1 + \frac{2El^2}{G^2 M^2 m^3}} \cos \phi \right) \\ = \frac{GM}{b^2 v_{\infty}^2} \left(1 - \sqrt{1 + \frac{b^2 v_{\infty}^4}{G^2 M^2}} \cos \phi \right)$$

This assumed an attractive gravitational force $GMm > 0$.

What if $GMm \rightarrow -k$ (repulsive Coulomb force between like charges.)
 $\nwarrow$ positive k

Then $\frac{1}{r} = -\frac{mk}{l^2} \left(1 - \underbrace{\sqrt{1 + \frac{2El^2}{k^2 m}}}_{\epsilon} \cos \phi \right).$

In the preceding, $f < a < 0$, $a = \frac{-l^2}{mk(\epsilon^2 - 1)}$

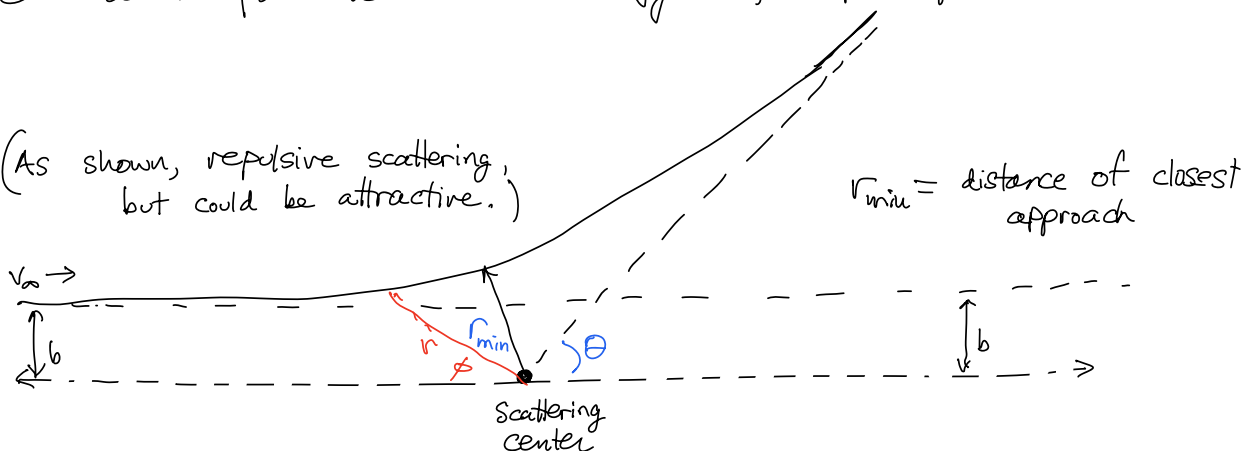


In this, Need $1 - \epsilon \cos \phi < 0$, so $\cos \phi > \frac{1}{\epsilon}$, and $\phi_m = \arccos\left(\frac{1}{\epsilon}\right)$ again.

Scattering Kinematics & Cross-Sections

We send in particles with energy E , impact parameter b .

(As shown, repulsive scattering, but could be attractive.)



Solve to find $\phi(r)$:

$$\frac{d\phi}{dr} = \frac{d\phi/dt}{dr/dt} = \frac{\frac{l}{mr^2}}{\sqrt{\frac{2}{m}} \sqrt{E - V(r) - \frac{l^2}{2mr^2}}}. \quad \text{Then total deflection angle is}$$

$\Theta = |\pi - 2\phi|$. The orbit is symmetric about closest approach,

$$\text{So } \phi(r_{\min}) = \int_{r_{\min}}^{\infty} dr \frac{d\phi}{dr} = \int_{r_{\min}}^{\infty} dr \frac{\frac{l}{mr^2}}{\sqrt{\frac{2}{m}} \sqrt{E - V(r) - \frac{l^2}{2mr^2}}}$$

What is $r_{\min}$? Find where $\frac{dr}{dt} = 0 \Leftrightarrow$ denominator vanishes

$$E = \frac{1}{2} m v_{\infty}^2, \quad l = m b v_{\infty}.$$

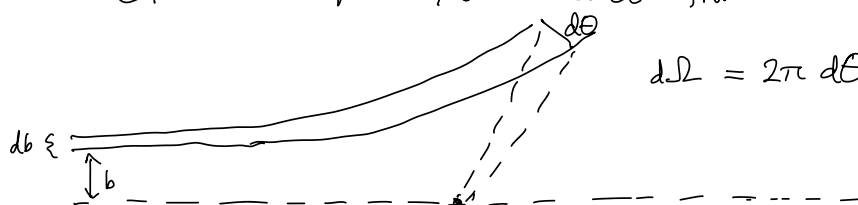
Incident beam = particles with random b , flux

$$f = \frac{\text{Number of incident particles}}{(\text{area})(\text{time})}$$



Scattering problem: How many particles come out with angle between $\{\Theta \text{ and } \Theta + d\Theta\}$?

$\{\varphi \text{ and } \varphi + d\varphi\}$ — call this solid angle $d\Omega$



$d\Omega = 2\pi d\Theta$ if no dependence on φ .

$$\text{Define: } d\sigma = \underbrace{\left(\frac{\text{rate of particles scattered in solid angle } d\Omega}{f} \right)}_{\frac{d\sigma}{d\Omega}} d\Omega$$

$d\varphi d(\cos\Theta)$
integrates to 2π if azimuthal symmetry

Now Θ is some function of b , write $\Theta(b)$

Area of initial beam between b and $b+db = 2\pi b db$



Suppose there are n particles in that annulus in time t .

$$\text{Then } f = \frac{n}{t(2\pi b db)}, \text{ and } \frac{d\sigma}{d\Omega} = \frac{\frac{n}{t 2\pi d(\cos\theta)}}{\frac{n}{t 2\pi b db}}$$

$$\text{or } \frac{d\sigma}{d\Omega} = b \left| \frac{db}{d(\cos\theta)} \right| = \frac{b}{\sin\theta} \left| \frac{db}{d\theta} \right|.$$

$$\text{Can also define } \frac{d\sigma}{d(\cos\theta)} = \underbrace{\int_0^{2\pi} d\phi}_{2\pi} \underbrace{\frac{d\sigma}{d\phi d(\cos\theta)}}_{\text{doesn't depend on } \phi} = \frac{2\pi b}{\sin\theta} \left| \frac{db}{d\theta} \right|,$$

$$\text{and total cross-section } \sigma = \int_{-1}^1 d(\cos\theta) \frac{d\sigma}{d(\cos\theta)}.$$

Note: units of cross-section = (area).

Recipe for computing differential cross-section $\frac{d\sigma}{d\Omega}(\theta, E)$.

$$1) \text{ Given } V(r), \text{ find } \varphi(r_{\min}) = \int_{r_{\min}}^{\infty} dr \frac{\frac{l}{mr^2}}{\sqrt{\frac{2}{m}(E - V_{\text{eff}}(r))}}, \text{ where}$$

$r_{\min}$ = solution to denominator vanishing, for a given E, b .

$$2) \text{ Express } \Theta(b, E) = |\pi - 2\varphi(r_{\min})|$$

$$3) \text{ Invert the relationship to find } b(\theta, E) \quad (\text{may get several solutions})$$

$$4) \frac{d\sigma}{d\Omega} = \sum_k \frac{b_k}{\sin\theta} \left| \frac{db_k}{d\theta} \right|$$

We will do three examples:

1) Hard-sphere scattering

2) Rutherford scattering

3) Rainbows $\leftarrow$ analogy for how classical mechanics emerges as an approximation to quantum mechanics