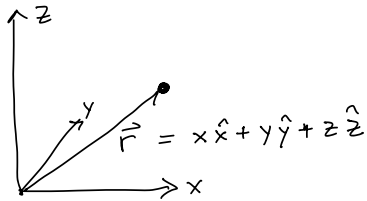


PHYS 600

Newtonian mechanics of a particle. Choose a coordinate system.
"frame"



Not all frames are equally good!

Inertial frame: Newton's 1st law:

an object at rest will remain at rest unless acted on by a force.

At time t , can specify $\vec{r}$ and $\underbrace{\vec{v} = \frac{d\vec{r}}{dt}}_{\text{velocity}} = \dot{\vec{r}}$ for each particle.

Particle has mass $m \rightarrow \text{momentum} = m \frac{d\vec{r}}{dt} = \vec{p}$ (p for Latin "pulsus", to push or to strike)

Newton's Second Law: In an inertial frame, motion described by diff. eq.

$$\boxed{\frac{d\vec{p}}{dt} = \vec{F}} \quad \text{or} \quad \vec{F} = \frac{d}{dt}(m\vec{v}) = m \frac{d\vec{v}}{dt} = m \vec{a}$$

if $m = \text{constant}$ acceleration.

$\vec{a} = \frac{d\vec{v}}{dt} = \ddot{\vec{r}}$. So 2nd-order diff. eq. Given $\vec{r}$ and $\vec{v}$ at time $t=t_0$, and $\vec{F}$ at all times, can solve for $\vec{r}(t)$.

What is $\vec{F}(t)$? Depends on the problem.

Galilean Invariance Given an inertial frame, the following are equally good

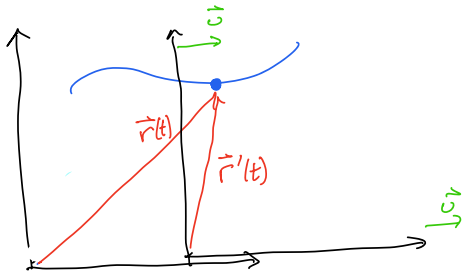
inertial frames:
Translations $\vec{r} \rightarrow \vec{r}' = \vec{r} + \vec{c}$ constant vector $\begin{pmatrix} x' \\ y' \\ z' \end{pmatrix} = \begin{pmatrix} x \\ y \\ z \end{pmatrix} + \begin{pmatrix} c_x \\ c_y \\ c_z \end{pmatrix}$

Rotations: $\vec{r} \rightarrow \vec{r}' = \underline{\underline{\Omega}} \vec{r}$ constant matrix $\begin{pmatrix} x' \\ y' \\ z' \end{pmatrix} = \begin{pmatrix} \Omega_{xx} & \Omega_{xy} & \cdot \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix}$

Boosts: $\vec{r} \rightarrow \vec{r}' + t \vec{v}$ constant velocity

Time translation: $t \rightarrow t + c$ constant

Proof (for boosts): Suppose in two different frames, particle has trajectories $\vec{r}(t), \vec{r}'(t)$



$$\text{So } \vec{r}'(t) = \vec{r} - t\vec{v}$$

$$\frac{d^2 \vec{r}'}{dt^2} = \frac{d^2}{dt^2} (\vec{r} - t\vec{v}) = \frac{d^2 \vec{r}}{dt^2} - \vec{v} \frac{d^2}{dt^2} (t)$$

$$\text{So if } \frac{d^2 \vec{r}}{dt^2} = \vec{F}, \text{ then } \frac{d^2 \vec{r}'}{dt^2} = \vec{F} \text{ also.}$$

Force is the same in inertial frames.

Not an inertial frame: $\vec{r}' = \vec{r} + \frac{1}{2}t^2 \vec{a}$ ($\vec{r}'$ = coordinates of particle in accelerated frame)

$$\vec{r}' = \sum \vec{r}$$

↖ not constant in time.

Angular Momentum of a particle First, choose a frame, with an origin.

Then $\vec{L} = \vec{r} \times \vec{p}$ (depends on frame!)

How does this change?

$$\frac{d\vec{L}}{dt} = \frac{d}{dt} (\vec{r} \times \vec{p}) = \frac{d\vec{r}}{dt} \times \vec{p} + \vec{r} \times \frac{d\vec{p}}{dt} \quad \text{Assume } m = \text{constant,}$$

$$= m \left(\frac{d\vec{r}}{dt} \times \frac{d\vec{r}}{dt} \right) + m \vec{r} \times \frac{d^2 \vec{r}}{dt^2} = \vec{r} \times \vec{F}$$

↖ product rule

So, define torque acting on a particle: $\vec{\Gamma} = \vec{N} = \vec{\tau} = \vec{r} \times \vec{F}$,

so that $\boxed{\frac{d\vec{L}}{dt} = \vec{N}}$

Conservation Laws: If $\vec{F} = 0$, then $\vec{p} = \text{constant}$

If $\vec{N} = 0$, then $\vec{L} = \text{constant}$

Work done to move from position $\vec{r}$ to $\vec{r} + d\vec{r}$ is $d\vec{r} = \text{infinitesimal}$

$$dW = \vec{F} \cdot d\vec{r} \quad \text{So, for a finite distance}$$

("work = force times distance")



$$W_{1 \rightarrow 2} = \int_1^2 d\vec{r} \cdot \vec{F}$$

Now use $\vec{F} = m \frac{d\vec{v}}{dt}$

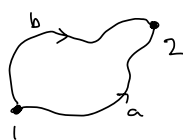
$$\begin{aligned} W_{1 \rightarrow 2} &= m \int_1^2 \underbrace{d\vec{r}}_{\frac{d\vec{r}}{dt} dt} \cdot \frac{d\vec{v}}{dt} = m \int_1^2 dt \underbrace{\frac{d\vec{r}}{dt} \cdot \frac{d\vec{v}}{dt}}_{\frac{d\vec{r}}{dt} \cdot \frac{d^2\vec{r}}{dt^2}} \\ &= \frac{1}{2} m \int_1^2 dt \frac{d}{dt} (v^2) \\ &= \frac{1}{2} m v_2^2 - \frac{1}{2} m v_1^2 \end{aligned}$$

Define kinetic energy $T = \frac{1}{2} m v^2$, then $T_2 - T_1 = W_{1 \rightarrow 2}$

So far, haven't assumed anything about $\vec{F}$.

Conservative forces: Assume $\vec{F}(\vec{r})$ depends on position of particle (not time!)

in such a way that $W_{1 \rightarrow 2}$ doesn't depend on the path taken.



$$W_{1 \rightarrow 2} = \int_{\vec{r}_1}^{\vec{r}_2} d\vec{r} \cdot \vec{F} = \int_{\vec{r}_1}^{\vec{r}_2} d\vec{r} \cdot \vec{F} = - \int_{\vec{r}_2}^{\vec{r}_1} d\vec{r} \cdot \vec{F}$$

reverse this path.

$$\oint_{\text{closed path}} d\vec{r} \cdot \vec{F} = 0 \iff \text{math fact } \vec{\nabla} \times \vec{F} = 0 \iff \text{math fact } \vec{F} = -\vec{\nabla} V \text{ for some function } V.$$

(In 1-d, $F = -\frac{\partial V}{\partial x}$.)

Then $T_2 - T_1 = - \int_{\vec{r}_1}^{\vec{r}_2} d\vec{r} \cdot \vec{\nabla} V = -[V(\vec{r}_2) - V(\vec{r}_1)]$, so

$$T_2 + V_2 = T_1 + V_1 = E = \text{total energy}$$

If forces are conservative, then energy is conserved, and $\vec{F}(\vec{r}) = -\vec{\nabla} V$

Examples: ① Simple harmonic oscillator, in 1-d. $T = \frac{1}{2} m v^2 = \frac{1}{2} m \dot{x}^2$

$$F = -kx \quad V(x) = \frac{1}{2} k x^2 \quad E = \frac{1}{2} m \dot{x}^2 + \frac{1}{2} k x^2 = \text{constant}$$

restoring force

② Damped H.O. $F = -kx - \gamma \dot{x}$ Not conservative!

③ Particle in gravitational field of much heavier particle, mass M .
doesn't move

$$\vec{F} = -GMm \frac{\hat{r}}{r^2} \quad \text{where } \hat{r} = \frac{\vec{r}}{r} = \text{unit vector.} \quad V(\vec{r}) = -\frac{GMm}{r}$$



Systems of Particles

N particles labeled by $i=1, \dots, N$

masses are m_i . Positions, velocities, accelerations are $\vec{r}_i(t)$, $\frac{d\vec{r}_i}{dt}$, $\frac{d^2\vec{r}_i}{dt^2}$.

Total mass of system is $M = \sum_{i=1}^N m_i$.

Center of mass of system is $\vec{R} = \frac{1}{M} \sum_{i=1}^N m_i \vec{r}_i$ (weighted average)

What forces act on particle i ?

$$\vec{F}_i = \underbrace{\vec{F}_i^{(e)}}_{\text{external}} + \sum_{j \neq i} \vec{F}_{ji} \quad (\text{Assume particle } i \text{ doesn't act on itself!})$$

$$\text{So } m_i \frac{d^2 \vec{r}_i}{dt^2} = \vec{F}_i^{(e)} + \sum_{j \neq i} \vec{F}_{ji} \quad (\text{2nd order diff eq})$$

Sum over all i :

$$\frac{d^2}{dt^2} \sum_i m_i \vec{r}_i = \underbrace{\sum_i \vec{F}_i^{(e)}}_{\vec{F}^{(e)} = \text{total external force}} + \underbrace{\sum_i \sum_{j \neq i} \vec{F}_{ji}}_{\frac{1}{2} \sum_i \sum_j (\vec{F}_{ij} + \vec{F}_{ji})}$$

Use Newton's 3rd Law, weak version: $\vec{F}_{ji} = -\vec{F}_{ij}$.

(Consistent with assigning $\vec{F}_{ii} = 0$.)

$$\text{So } \frac{d^2}{dt^2} (M \vec{R}) = \vec{F}^{(e)}, \quad \text{or} \quad \boxed{M \frac{d^2 \vec{R}}{dt^2} = \vec{F}^{(e)}}$$

Center of mass $\vec{R}$ moves like a single particle with mass M ,

and force $\vec{F}^{(e)}$. Can also write $\vec{P} = \sum_i \vec{p}_i = \sum_i m_i \frac{d\vec{r}_i}{dt}$,
= total momentum

$$\text{So } \frac{d\vec{P}}{dt} = \vec{F}^{(e)}.$$

Conservation Law: If $\vec{F}^{(e)} = 0$, then $\vec{P} = \text{constant}$,
no matter what the internal forces $\vec{F}_{ji}$ are.

The position of the COM $\vec{R}$, moves as if the total external force $\vec{F}^{(e)}$ acted on the total mass M :

$$M \frac{d^2 \vec{R}}{dt^2} = \vec{F}^{(e)}.$$

Define, total angular momentum: $\vec{L} = \sum_i \vec{r}_i \times \vec{p}_i$.

Now compute: $\frac{d\vec{L}}{dt} = \sum_i \left(\underbrace{\frac{d\vec{r}_i}{dt} \times \vec{p}_i}_{\substack{\text{O just like} \\ \text{for single particle}}} + \vec{r}_i \times \underbrace{\frac{d\vec{p}_i}{dt}}_{\substack{\vec{F}_i^{(e)} + \sum_j \vec{F}_{ji}}} \right)$

$$\begin{aligned} \text{So } \frac{d\vec{L}}{dt} &= \sum_i \vec{r}_i \times \vec{F}_i^{(e)} + \underbrace{\sum_{i,j} \vec{r}_i \times \vec{F}_{ji}}_{\substack{\frac{1}{2} \sum_{i,j} (\vec{r}_i \times \vec{F}_{ji} + \vec{r}_j \times \vec{F}_{ji}) \\ \frac{1}{2} \sum_{i,j} (\vec{r}_i - \vec{r}_j) \times \vec{F}_{ji}}} \\ &\quad \underbrace{\qquad\qquad\qquad}_{-\vec{F}_{ji}} \end{aligned}$$

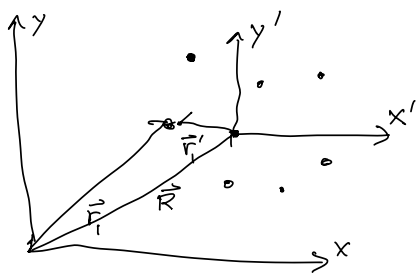
Now, if we assume the strong form of Newton's 3rd Law ($\vec{F}_{ij} = -\vec{F}_{ji}$ and both along the direction between i,j , so along $\vec{r}_i - \vec{r}_j$) then last term is 0. ($\vec{a} \times \vec{a} = 0$)

$$\text{Then } \frac{d\vec{L}}{dt} = \sum_i \vec{r}_i \times \vec{F}_i^{(e)} = \vec{N}^{(e)} = \begin{cases} \text{external torque} \\ \text{total applied torque} \end{cases}$$

With the assumption, internal forces do not contribute to total torque.

Choose a new inertial frame, the COM frame:

$$\vec{r}_i' = \vec{r}_i - \vec{R} \quad \text{for each } i=1, \dots, N$$



Find useful expressions for
angular momentum, work,
kinetic energy.

$$\cancel{M\vec{R}} = \sum_i m_i \vec{r}_i = \sum_i m_i (\vec{R} + \vec{r}_i') = \cancel{M\vec{R}} + \sum_i m_i \vec{r}_i'$$

$\uparrow$ definition of $\vec{R}$ $\uparrow$ definition of $\vec{r}_i'$

So, we learn $\sum_i m_i \vec{r}_i' = 0$. Take $\frac{d}{dt}$, gives $\sum_i m_i \frac{d\vec{r}_i'}{dt} = 0$
also

Now consider total angular momentum:

$$\begin{aligned} \vec{L} &= \sum_i \vec{r}_i \times m_i \vec{v}_i = \sum_i (\vec{R} + \vec{r}_i') \times m_i \left(\frac{d\vec{R}}{dt} + \frac{d\vec{r}_i'}{dt} \right) \\ &= \underbrace{\sum_i m_i \vec{R}}_M \times \underbrace{\frac{d\vec{R}}{dt}}_{\substack{\text{call this} \\ \vec{V} = \text{velocity} \\ \text{of COM}}} + \underbrace{\sum_i m_i \vec{r}_i' \times \frac{d\vec{R}}{dt}}_{=0} + \underbrace{\vec{R} \times \sum_i m_i \frac{d\vec{r}_i'}{dt}}_{=0} + \sum_i m_i \vec{r}_i' \times \frac{d\vec{r}_i'}{dt} \end{aligned}$$

$$\text{So } \vec{L} = \underbrace{\vec{R} \times \vec{P}}_{\vec{L}_{cm}} + \underbrace{\sum_i \vec{r}_i' \times \vec{p}_i'}_{\vec{L}'}$$

In words;

Total angular momentum = angular momentum of COM +
angular momentum about COM
relative to

Can now show (F+W page 8):

$$\frac{d}{dt} \vec{L}_{cm} = \vec{R} \times \vec{F}^{(e)}$$

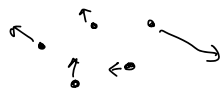
$\nwarrow$ total net force = $\sum_i \vec{F}_i^{(e)}$

and,

$$\underbrace{\frac{d}{dt} \vec{L}'} = \sum_i \vec{r}_i' \times \vec{F}_i^{(e)} = \text{external torque about COM}$$

rate of change of angular momentum about COM.

Work for collection of particles
 Configuration 1 configuration 2



Total work done:

$$\begin{aligned} W_{1 \rightarrow 2} &= \sum_i \int_1^2 d\vec{r}_i \cdot \vec{F}_i = \sum_i \int_1^2 d\vec{r}_i \cdot \vec{F}_i^{(e)} + \underbrace{\sum_{i,j} \int_1^2 d\vec{r}_i \cdot \vec{F}_{ji}} \\ &= \sum_{i,j} \frac{1}{2} \int_1^2 d\vec{r}_i \cdot (\vec{F}_{ji} - \vec{F}_{ij}) \\ &\xrightarrow[\text{on 2nd term}]{\text{relabel } i \leftrightarrow j} = \frac{1}{2} \sum_{i,j} \int_1^2 (d\vec{r}_i - d\vec{r}_j) \cdot \vec{F}_{ji} = \frac{1}{2} \sum_{i,j} \int_1^2 d\vec{r}_{ij} \cdot \vec{F}_{ji} \end{aligned}$$

Assume conservative forces: $\vec{F}_i^{(e)} = -\vec{\nabla}_i V^{(e)}(\vec{r}_i)$

$$\vec{F}_{ji} = -\vec{\nabla}_i V_{ij}(\vec{r}_{ij}) \quad \vec{r}_{ij} = \vec{r}_i - \vec{r}_j$$

$$\begin{aligned} \text{Then } W_{1 \rightarrow 2} &= \underbrace{-\sum_i \int_1^2 d\vec{r}_i \cdot \vec{\nabla}_i V_i^{(e)}}_{-\sum_i V_i^{(e)}(\vec{r}_i) \Big|_1^2} - \underbrace{\frac{1}{2} \sum_{i,j} \int_1^2 d\vec{r}_{ij} \cdot \vec{\nabla}_i V_{ij}(\vec{r})}_{-\frac{1}{2} \sum_{i,j} V_{ij}(\vec{r}_{ij}) \Big|_1^2} \end{aligned}$$

each term contributes twice,
 no $i=j$ term.

So $W_{1 \rightarrow 2} = V_1 - V_2$, where for each of configurations 1 and 2,

$$V = \sum_i V_i^{(e)}(\vec{r}_i) + \frac{1}{2} \sum_{i,j} V_{ij}(\vec{r}_i - \vec{r}_j) = \text{potential}^{\text{total}} \text{ energy.}$$

Also, $W_{1 \rightarrow 2} = T_2 - T_1$, where for each of 1 and 2,

$$T = \frac{1}{2} \sum_i m_i v_i^2 = \text{total kinetic energy}$$

Then $T + V = E = \text{total energy} = \text{unchanged}$.

Note: we assumed conservative forces!

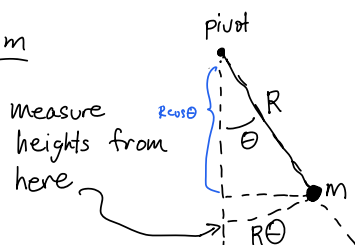
Another way to write total kinetic energy:

$$\begin{aligned} T &= \frac{1}{2} \sum_i m_i (\vec{V} + \vec{v}_i') \cdot (\vec{V} + \vec{v}_i') \\ &= \frac{1}{2} \underbrace{\sum_i m_i}_{M} V^2 + \frac{1}{2} \sum_i m_i v_i'^2 + \underbrace{\sum_i m_i \vec{V} \cdot \vec{v}_i'}_{\vec{V} \cdot \underbrace{\sum_i m_i \vec{v}_i'}_0} \end{aligned}$$

$$\text{So } T = \frac{1}{2} M V^2 + \frac{1}{2} \sum_i m_i v_i'^2$$

Kinetic energy splits into COM part, and kinetic energy of motions relative to COM frame.

Example: pendulum



$$T = \frac{1}{2} m v^2 = \frac{1}{2} m \left(\frac{d(R\theta)}{dt} \right)^2 = \frac{1}{2} m R^2 \dot{\theta}^2$$

$$V = mgh \quad (\text{uniform gravitational field with acceleration } g \approx 9.8 \text{ m/sec}^2)$$

$$h = R - R \cos \theta. \quad \text{So } E = \frac{1}{2} m R^2 \dot{\theta}^2 + mgR(1 - \cos \theta) = \text{constant}$$

If we release pendulum from ^{rest at} angle θ_0 at $t=0$, what is its period of oscillation?

$$\begin{aligned} \text{At time } t=0, \quad E &= \frac{1}{2} m R^2 \dot{\theta}^2 + mgR(1 - \cos \theta_0) = mgR(1 - \cos \theta_0) \\ \text{At time } t, \quad E &= \frac{1}{2} m R^2 \left(\frac{d\theta}{dt} \right)^2 + mgR(1 - \cos \theta) \end{aligned} \quad \left. \vphantom{\begin{aligned} \text{At time } t=0, \\ \text{At time } t, \end{aligned}} \right\} \frac{1}{2} m R^2 \left(\frac{d\theta}{dt} \right)^2 = mgR(\cos \theta - \cos \theta_0)$$

or...

$$\frac{d\theta}{dt} = \pm \sqrt{\frac{2g}{R} (\cos\theta - \cos\theta_0)} \quad . \quad \text{So} \quad \frac{d\theta}{\sqrt{\cos\theta - \cos\theta_0}} = \pm \sqrt{\frac{2g}{R}} dt \quad \text{Integrate both sides,}$$

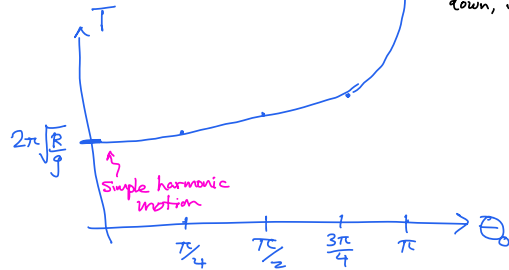
$$\int_{\theta_0}^{\theta} d\theta \frac{1}{\sqrt{\cos\theta - \cos\theta_0}} = \pm \sqrt{\frac{2g}{R}} \int_0^t dt = \pm \sqrt{\frac{2g}{R}} t$$

"Reduced to quadratures".
Elliptic integral $\Rightarrow \theta(t)$.

$$\text{So } T = 4 \sqrt{\frac{R}{2g}} \int_0^{\theta_0} d\theta \frac{1}{\sqrt{\cos\theta - \cos\theta_0}}$$

$\frac{\pi}{\sqrt{2}}$	{	1	for small θ_0
		1.03997	for $\theta_0 = \pi/4$
		1.18034	for $\theta_0 = \pi/2$
		1.52795	for $\theta_0 = 3\pi/4$
		∞	for $\theta_0 = \pi$

Now suppose $\theta = 0$. Then $t = \frac{T}{4}$ ← period.
← down, up, down, up



- Lessons:
- 1) Conservation of energy is your friend
 - 2) Small oscillations $\rightarrow$ simple harmonic motion