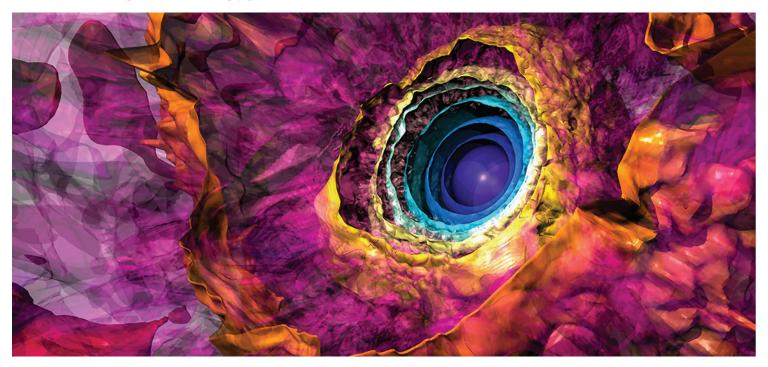
# Time Arts



Our time arts program is intended for you to learn to make artwork using time-based, electronic and computer media. Our program covers a wide range of subjects: animation, visual effects, interactive art, storyboarding, 3D modeling, character design, computer programming and more.

## **Our Program**

Rather than focusing on one area, you create, explore and study in all of these disciplines, with emphasis on the overall integration of media elements.

The result is a B.F.A. degree that prepares you to respond to rapidly changing technical and creative markets, emerging fields and advanced study at the graduate level.

As a student in time arts, you'll investigate new and evolving technologies through a highly creative lens. This unique combination serves as your most valuable asset when continuing in your chosen profession after college.

# Clubs, Groups, Events

As part of our college, you'll enjoy our relationships with local organizations to share our love of teaching and artmaking with others through community classes, workshop events and summer camps.

# Faculty and Opportunities

Our time arts faculty are devoted teachers, artists and researchers active in their fields who are currently practicing and exhibiting their art.

### **Faculty**

Amanda VanValkenburg —
avanvalkenburg@niu.edu
Joe Insley — jinsley@niu.edu
Jullian Young — jyoung6@niu.edu



### TIME ARTS AT NORTHERN ILLINOIS UNIVERSITY

### **Degree Requirements**

Time arts encompasses coursework in 2D/3D animation, video art, sound, data visualization and interactivity.

Being a research institution allows us to constantly explore new tools and techniques. You'll become proficient in Adobe CC, Autodesk and many open-source software programs. You can choose to focus on one area, or explore and study in all of these disciplines, with an emphasis on the overall integration of media elements. Your result is a B.F.A. degree that prepares you to be employed in the rapidly changing technical and creative markets of contemporary digital culture.



### Basic Requirements (9 credit hours)

ART 100 Drawing Foundation I (3) ART 102 2-D Foundation (3) ART 103 3-D Foundation (3)

### Art History Requirements (12 credit hours)

ARTH 282\* Introduction to World Art (3)
ARTH 292\* Intro to Modern Arts & Design (3)
ARTH Elective 300/400 level (3)

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\*May also be applied toward Knowledge Domain requirements.

# Time Arts Elective Requirements (21 credit hours)

Seven studios (3 credit hours each) of any 300/400 level studio or design course in the School of Art and Design.

### Time Arts Requirements (36 credit hours)

ARTD 273\* Introduction to Time Arts I (3)

ARTD 303\*\* Video Art (3)

ARTD 313 Beginning Photography (3)

ARTD 350 Sound (3)

ARTD 370\* 2-D Animation (3)

ARTD 373\*\* 3-D Animation (3)

ARTD 409\* Advanced Topics: Interactive Art (3)

ARTD 466\*\* Intermedia Arts (3)

ARTD 467\* Advanced Topics: Video Art (3)

ARTD 473\* Advanced Topics: 3-D Animation (3)

ARTD 475 Time Arts: Special Topics (3)

ARTD 406\*\*Senior Project (3)

\* Fall only. \*\* Spring only.

#### **NUMBER OF HOURS: 78**

#### **Portfolio Review**

Review of your time arts work after taking ARTD 273 is required to continue with future coursework.

### **TOTAL TIME ARTS MAJOR HOURS: 60**

- Minimum of 120 semester hours earned for degree.
- Forty of the 120 hours must be upper-level (300 and/or 400 level) courses.
- Fulfill university general education requirements (minimum of 33 semester hours).



### **Contact Information**

School of Art and Design Jack Arends Building Northern Illinois University DeKalb, IL 60115 Phone: 815-753-1473 Email: jomalley3@niu.edu

### go.niu.edu/time-arts



### **Career Information**

With your B.F.A. degree in time arts, you may go on to work in a profession related to your interest in school such as animation, game design, visual effects or interactive design.

Career outcomes obtained from the Department of Labor Occupational Outlook Handbook.

