

Probability and Statistics Liberal Arts and Sciences

Liberal Arts and Sciences

Degree Path - Catalog 2023-2024

Semester 1	Credits	Success Marker
COMS 100	3	
ENGL 103	3	
MATH 229*	4	*B or better is strongly recommended in MATH 229
CSCI 240	4	
Total hours	14	
Notes/Comments:		

Semester 2	Credits	Success Marker
Elective	3	
ENGL 203	3	
MATH 230*	4	*B or better is stongly recommended in MATH 230
Knowledge Domain	3	
Knowledge Domain	3	
Total hours	16	
Notes/Comments:		-

Semester 3	Credits	Success Marker
MATH 232	4	
Knowledge Domain	3	
STAT 300*	3	*B or better is strongly recommended for STAT 300
Knowledge Domain	3	
Elective	3	
Total hours	16	
Notes/Comments:		

Semester 4	Credits	Success Mar
MATH 240	4	
STAT 400 or ACSC 400x	3	
STAT 415	3	
Knowledge Domain	3	
Elective	3	
Total hours	16	
Notes/Comments: It is strongly	recommend	ed that vou take MAT

Semester 5	Credits	Success Marker
STAT 410	3	
STAT/ACSC 400-level Elective	3	
Knowledge Domain	3	* If not taken over summer
Elective 300/400-Level	3	
Elective	3	
Total hours	15	
Notes/Comments:		

Semester 6	Credits	Success Marke
STAT 435	3	
STAT Elective 400-Level	3	
Knowledge Domain	3	
Elective 300/400-Level	3	
Elective	3	
Total hours	15	

Semester 7	Credits	Success Marker
STAT 437 or ACSC 437x	3	 Apply for graduation (2/1 for May, 6/15 for August, or 9/1 for
STAT/ACSC 400-level Elective	3	December)
Elective 300/400-Level	3	
Elective	4	
Elective	1	
Total hours	14	
Notes/Comments:		

Semester 8	Credits	Success
STAT Elective 400-Level	3	
Elective 300/400-Level	3	
Elective	3	
Elective	3	
Elective	1	
Total hours	14	
Notes/Comments:		

Notes/Comments: This plan is an example of what a four year plan could look like for a typical student. Placement exam scores in math as well as the completion of coursework may change the plan. It should not be used in the place of regular academic advising appointments. All students are encouraged to meet with their advisor each Semester to discuss course scheduling. All requirements are subject to change by NIU.

over the summer