



Fall 1	Credits	Success Marker
ENGL 103	3	
MATH 110	3	
BIOS 208	3	
BIOS 210	1	
CHEM 210	3	
CHEM 212	1	
UNIV 101 (optional)	1	
<b>Total hours</b>	<b>14-15</b>	
<b>Notes/Comments:</b>		

Spring 1	Credits	Success Marker
ENGL 104	3	
MATH 155	3	
BIOS 209	3	
BIOS 211	1	
CHEM 211	3	
CHEM 213	1	
<b>Total hours</b>	<b>14</b>	
<b>Notes/Comments:</b>		

Fall 2	Credits	Success Marker
Gen Ed: Humanities (LAS)	3	
MATH 229 or 211	3-4	
CHEM 330 or 336	3	
Elective: Biology	3-4	
Gen Ed: Social Sciences	3	
<b>Total hours</b>	<b>15-17</b>	
<b>Notes/Comments:</b>		

Spring 2	Credits	Success Marker
Gen Ed: Humanities (VPA)	3	
MATH 230 or STAT 301	4	
CHEM 331 or 337	3	
CHEM 332	2	
Elective: Biology (300 level)	4	
<b>Total hours</b>	<b>16</b>	
<b>Notes/Comments:</b>		

Fall 3	Credits	Success Marker
PHYS 210 or 253	4	
BIOS 308	5	
Gen Ed: Social Science	3	
COMS 100	3	
<b>Total hours</b>	<b>15</b>	
<b>Notes/Comments:</b>		

Spring 3	Credits	Success Marker
PHYS 211 or 273	4	
Gen Ed: Humanities (LAS or VPA)	3	
Elective: Biology	3-4	
Elective: Biology	3-4	
<b>Total hours</b>	<b>13-15</b>	
<b>Notes/Comments:</b>		

Fall 4	Credits	Success Marker
Elective: Biology	3-4	• Apply for graduation (12/1 for May, 5/1 for August, or 7/1 for December)
Elective: Biology	3-4	
Elective: Minor Requirement	3-4	
Gen Ed: Interdisciplinary Studies	3	
Elective	3	
<b>Total hours</b>	<b>15-18</b>	
<b>Notes/Comments:</b>		

Spring 4	Credits	Success Marker
Elective: Biology	3-4	
Elective: Biology	3-4	
Elective: Biology	3-4	
BIOS 494	1	
Elective: Minor Requirement	3	
<b>Total hours</b>	<b>13-16</b>	
<b>Notes/Comments:</b> Students must complete 120 hours to graduate.		

*Notes/Comments: This plan is an example of what a four year plan could look like for a typical student. Placement exam scores in math as well as the completion of coursework may change the plan. It should not be used in the place of regular academic advising appointments. All students are encouraged to meet with their advisor each semester to discuss course scheduling. All requirements are subject to change by NIU.*