**Michi’s Playground Rules + More**  
Based on “Michi’s Playground” by Bret Kuhn and Michikazu Narita

**Accented**  
1) Accent Only  
2) Accents w/ rolls on unaccented counts  
3) Accents w/ drags on accents;  
4) Accents w/ drags on 2nd partial;  
5) Accents w/ drags on 3rd partial;  
6) Accents w/ Down Beat 5’s;  
7) Accents w/ Tap 5’s;  
8) Accents w/ Split 5’s;  

**Unaccented**  
9) No accents w/ Drags on 1st Partial  
10) No accents w/ Drags on 2nd Partial  
11) No accents w/ Drags on 3rd Partial  
12) No accents w/ Down Beat 5’s  
13) No accents w/ Tap 5’s  
14) No accents w/ Split 5’s  

**Flams**  
15) Flam Accents (flam release)  
16) Flam Accents w/ rolls on unaccented counts (no flam following roll)  
17) Stutters (Cheese)  
18) Flam Drags  
19) Flam 5’s  

**Stick Control**  
20) Irish Spring Doubles: one height, w/ fill, two heights (accents on doubles)  
21) Dudapa: no accent; w/ accent on downbeat; w/ accent on 3rd partial, roll unaccented turnaround  
22) Pudada: no accent; w/ accent on downbeat, roll unaccented turnaround  
23) Three’s  

**Additional**  
24) Downbeat Hertas: no accents, accents 3rd partial, both left hands accented  
25) Tap Hertas: no accents, w/ accents on downbeat  
26) Paradiddle-diddle  

**Sequences**  
Accents w/ Drags Sequence: drags on accents, w/ drags on 2nd partial, w/ drags on 3rd partial  
Flam Sequence: Downbeat (Flam accents), 2nd partial (touch-a-tas), 3rd partial (ta-ta-chas)  
Paradiddle-diddle Sequence: Pudada’s with accents, hukadik, paradiddle, paradiddle-diddle fill  

Last updated 12/27/12 by Huei-Yuan Pan